



Logo Soft Programming Manual

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User Manual for the Interactive Geometry Software Cinderella Jürgen Richter-Gebert, Ulrich H. Kortenkamp, 2012-12-06 Cinderella is a unique technically very sophisticated teachware for geometry It will be used as a tool by students learning Euclidean projective spherical and hyperbolic geometry as well as in geometric research by scientists Moreover it can also serve as an authors tool to design web pages with interactive constructions or even complete geometry exercises

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