

FUNCTIONAL

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ALL IN 10 MINUTES



Functional Programming In Swift

Sergei Winitzki



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Swift Functional Programming Fatih Nayebi, 2017-04-26 Bring the power of functional programming to Swift to develop clean smart scalable and reliable applications About This Book Written for the latest version of Swift this is a comprehensive guide that introduces iOS Web and macOS developers to the all new world of functional programming that has so far been alien to them Get familiar with using functional programming alongside existing OOP techniques so you can get the best of both worlds and develop clean robust and scalable code Develop a case study on example backend API with Swift and Vapor Framework and an iOS application with Functional Programming Protocol Oriented Programming Functional Reactive Programming and Object Oriented Programming techniques Who This Book Is For Meant for a reader who knows object oriented programming has some experience with Objective C Swift programming languages and wants to further enhance his skills with functional programming techniques with Swift 3 x What You Will Learn Understand what functional programming is and why it matters Understand custom operators function composition currying recursion and memoization Explore algebraic data types pattern matching generics associated type protocols and type erasure Get acquainted with higher kinded types and higher order functions using practical examples Get familiar with functional and non functional ways to deal with optionals Make use of functional data structures such as semigroup monoid binary search tree linked list stack and lazy list Understand the importance of immutability copy constructors and lenses Develop a backend API with Vapor Create an iOS app by combining FP OOP FRP and POP paradigms In Detail Swift is a multi paradigm programming language enabling you to tackle different problems in various ways Understanding each paradigm and knowing when and how to utilize and combine them can lead to a better code base Functional programming FP is an important paradigm that empowers us with declarative development and makes applications more suitable for testing as well as performant and elegant This book aims to simplify the FP paradigms making them easily understandable and usable by showing you how to solve many of your day to day development problems using Swift FP It starts with the basics of FP and you will go through all the core concepts of Swift and the building blocks of FP You will also go through important aspects such as function composition and currying custom operator definition monads functors applicative functors memoization lenses algebraic data types type erasure functional data structures functional reactive programming FRP and protocol oriented programming POP You will then learn to combine those techniques to develop a fully functional iOS application from scratch Style and approach An easy to follow guide that is full of hands on coding examples of real world applications Each topic is explained sequentially and placed in context and for the more inquisitive there are more details of the concepts used It introduces the Swift language basics and functional programming techniques in simple non mathematical vocabulary with examples in Swift *Functional Programming in Swift* Chris Eidhof, Florian Kugler, Wouter Swierstra, 2014-11-01 This book will teach you how to use Swift to apply functional programming techniques to your iOS or OS X projects These techniques complement object oriented

programming that most Objective C developers will already be familiar with providing you with a valuable new tool in your developer's toolbox We will start by taking a look at Swift's new language features such as higher order functions generics optionals enumerations and pattern matching Mastering these new features will enable you to write functional code effectively After that we will provide several examples of how to use functional programming patterns to solve real world problems These examples include a compositional and type safe API around Core Image a library for diagrams built on Core Graphics and a small spreadsheet application built from scratch

Swift 2 Functional Programming Fatih

Nayebi, 2016-06-30 Bring the power of Swift functional programming to iOS Web macOS watchOS and tvOS application development and build clean smart scalable and reliable applications About This Book Written for Swift 3 Developers Preview version this is a comprehensive guide that introduces iOS and OS X developers to the all new world of functional programming that has so far been alien to them Learn about first class functions and how imperative style patterns can be converted into functional code using some simple techniques The book will get you familiar with using functional programming alongside existing OOP techniques so you can get the best of both worlds and develop clean robust code Who This Book Is For The book is for developers with a basic knowledge of Swift programming aiming to incorporate functional programming paradigms in their day to day application development What You Will Learn First class higher order and pure functions Closures and capturing values Custom operators recursion and memoization Value and reference types in Swift Enumerations algebraic data types patterns and pattern matching Generics and associated type protocols Higher order functions such as map flatMap filter and reduce Dealing with optionals fmap and apply for multiple functional mapping Functional data structures such as Semigroup Monoid Binary Search Tree Linked List Stack and Lazy List Immutability copy constructors and lenses Combining FP paradigms with OOP FRP and POP in your day to day development activities Developing a backend application with Swift Developing an iOS application with FP OOP FRP and POP paradigms In Detail This book is based on Swift 3 Developer preview version and aims at simplifying the functional programming FP paradigms making it easily usable by showing you how to solve many of your day to day development problems Whether you are new to functional programming and Swift or experienced this book will strengthen the skills you need to design and develop high quality scalable and efficient applications The book starts with functional programming concepts the basics of Swift 3 and essential concepts such as functions closures optionals enumerations immutability and generics in detail with coding examples Furthermore this book introduces more advanced topics such as function composition monads functors applicative functors memoization lenses algebraic data types functional data structures functional reactive programming FRP protocol oriented programming POP and mixing object oriented programming OOP with functional programming FP paradigms Finally this book provides a working code example of a front end application developed with these techniques and its corresponding back end application developed with Swift Style and approach This is an easy to follow guide full of hands

on coding examples of real world applications Each topic is explained sequentially and placed in context and for the more inquisitive there are more details of the concepts used It introduces the Swift language basics and functional programming techniques in simple non mathematical vocabulary with examples in Swift

Swift Functional Programming Dr. Fatih Nayebi, 2017-04-26 Bring the power of functional programming to Swift to develop clean smart scalable and reliable applications About This Book Written for the latest version of Swift this is a comprehensive guide that introduces iOS Web and macOS developers to the all new world of functional programming that has so far been alien to them Get familiar with using functional programming alongside existing OOP techniques so you can get the best of both worlds and develop clean robust and scalable code Develop a case study on example backend API with Swift and Vapor Framework and an iOS application with Functional Programming Protocol Oriented Programming Functional Reactive Programming and Object Oriented Programming techniques Who This Book Is For Meant for a reader who knows object oriented programming has some experience with Objective C Swift programming languages and wants to further enhance his skills with functional programming techniques with Swift 3 x What You Will Learn Understand what functional programming is and why it matters Understand custom operators function composition currying recursion and memoization Explore algebraic data types pattern matching generics associated type protocols and type erasure Get acquainted with higher kinded types and higher order functions using practical examples Get familiar with functional and non functional ways to deal with optionals Make use of functional data structures such as semigroup monoid binary search tree linked list stack and lazy list Understand the importance of immutability copy constructors and lenses Develop a backend API with Vapor Create an iOS app by combining FP OOP FRP and POP paradigms In Detail Swift is a multi paradigm programming language enabling you to tackle different problems in various ways Understanding each paradigm and knowing when and how to utilize and combine them can lead to a better code base Functional programming FP is an important paradigm that empowers us with declarative development and makes applications more suitable for testing as well as performant and elegant This book aims to simplify the FP paradigms making them easily understandable and usable by showing you how to solve many of your day to day development problems using Swift FP It starts with the basics of FP and you will go through all the core concepts of Swift and the building blocks of FP You will also go through important aspects such as function composition and currying custom operator definition monads functors applicative functors memoization lenses algebraic data types type erasure functional data structures functional reactive programming FRP and protocol oriented programming POP You will then learn to combine those techniques to develop a fully functional iOS application from scratch Style and approach An easy to follow guide that is full of hands on coding examples of real world applications Each topic is explained sequentially and placed in context and for the more inquisitive there are more details of the concepts used It introduces the Swift language basics and functional programming techniques in simple non mathematical vocabulary with examples in Swift

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Classic Computer Science Problems in Swift David Kopec, 2018-03-24 Summary Classic Computer Science Problems in Swift invites readers to invest their energy in some foundational techniques that have been proven to stand the test of time Along the way they ll learn intermediate and advanced features of the Swift programming language a worthwhile skill in its own right Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the Technology Don t just learn another language Become a better programmer instead Today s awesome iOS apps stand on the shoulders of classic algorithms coding techniques and engineering principles Master these core skills in Swift and you ll be ready for AI data centric programming machine learning and the other development challenges that will define the next decade About the Book Classic Computer Science Problems in Swift deepens your Swift language skills by exploring foundational coding techniques and algorithms As you work through examples in search clustering graphs and more you ll remember important things you ve forgotten and discover classic solutions to your new problems You ll appreciate author David Kopec s amazing ability to connect the core disciplines of computer science to the real world concerns of apps data performance and even nailing your next job interview What s Inside Breadth first depth first and A search algorithms Constraint satisfaction problems Solving problems with graph algorithms Neural networks genetic algorithms and more All examples written in Swift 4.1 About the Reader For readers comfortable with the basics of Swift About the Author David Kopec is an assistant professor of computer science and innovation at Champlain College in Burlington Vermont He is an experienced iOS developer and the author of Dart for Absolute Beginners Table of Contents Small problems Search problems Constraint satisfaction problems Graph problems Genetic algorithms K means clustering Fairly simple neural networks Miscellaneous problems

Swift Programming Matthew Mathias, John Gallagher, Mikey Ward, 2020-10-21 Through this guide s carefully constructed explanations and examples you will develop an understanding of Swift grammar and the elements of effective Swift style all thoroughly revised

for Swift 5.3 and Xcode 12 Based on Big Nerd Ranch's popular Swift training and its well tested materials and methodology this guide teaches concepts and coding through hands on exercises You will explore Swift features in Xcode playgrounds and you will end by building sample apps for the command line and for macOS and iOS After working through the book you will have the skills to confidently dive into learning app development for Apple platforms like iOS and macOS

Functional Programming in C#, Second Edition Enrico Buonanno, 2022-02 Functional Programming in C Second Edition teaches functional thinking for real world problems It reviews the C language features that allow you to program functionally and through many practical examples shows the power of function composition data driven programming and immutable data structures All code examples work with .NET 6 and C# 10

The Science of Functional Programming (draft version) Sergei Winitzki, **Modern Programming: Object Oriented Programming and Best Practices** Graham Lee, 2019-06-28 Discover the untapped features of object oriented programming and use it with other software tools to code fast efficient applications Key Features Explore the complexities of object oriented programming OOP Discover what OOP can do for you Learn to use the key tools and software engineering practices to support your own programming needs Book Description Your experience and knowledge always influence the approach you take and the tools you use to write your programs With a sound understanding of how to approach your goal and what software paradigms to use you can create high performing applications quickly and efficiently In this two part book you will discover the untapped features of object oriented programming and use it with other software tools to code fast and efficient applications The first part of the book begins with a discussion on how OOP is used today and moves on to analyze the ideas and problems that OOP doesn't address It continues by deconstructing the complexity of OOP showing you its fundamentally simple core You will see that by using the distinctive elements of OOP you can learn to build your applications more easily The next part of this book talks about acquiring the skills to become a better programmer You will get an overview of how various tools such as version control and build management help make your life easier This book also discusses the pros and cons of other programming paradigms such as aspect oriented programming and functional programming and helps to select the correct approach for your projects It ends by talking about the philosophy behind designing software and what it means to be a good developer By the end of this two part book you will have learned that OOP is not always complex and you will know how you can evolve into a better programmer by learning about ethics teamwork and documentation What you will learn Untangle the complexity of object oriented programming by breaking it down to its essential building blocks Realize the full potential of OOP to design efficient maintainable programs Utilize coding best practices including TDD pair programming and code reviews to improve your work Use tools such as source control and IDEs to work more efficiently Learn how to most productively work with other developers Build your own software development philosophy Who this book is for This book is ideal for programmers who want to understand the philosophy behind creating software and what it means to be good at designing software

Programmers who want to deconstruct the OOP paradigm and see how it can be reconstructed in a clear straightforward way will also find this book useful To understand the ideas expressed in this book you must be an experienced programmer who wants to evolve their practice

Functional Programming in C# Enrico Buonanno, 2017-08-12 Summary Functional Programming in C teaches you to apply functional thinking to real world problems using the C language The book with its many practical examples is written for proficient C programmers with no prior FP experience It will give you an awesome new perspective Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the Technology Functional programming changes the way you think about code For C developers FP techniques can greatly improve state management concurrency event handling and long term code maintenance And C offers the flexibility that allows you to benefit fully from the application of functional techniques This book gives you the awesome power of a new perspective About the Book Functional Programming in C teaches you to apply functional thinking to real world problems using the C language You ll start by learning the principles of functional programming and the language features that allow you to program functionally As you explore the many practical examples you ll learn the power of function composition data flow programming immutable data structures and monadic composition with LINQ What s Inside Write readable team friendly code Master async and data streams Radically improve error handling Event sourcing and other FP patterns About the Reader Written for proficient C programmers with no prior FP experience About the Author Enrico Buonanno studied computer science at Columbia University and has 15 years of experience as a developer architect and trainer Table of Contents PART 1 CORE CONCEPTS Introducing functional programming Why function purity matters Designing function signatures and types Patterns in functional programming Designing programs with function composition PART 2 BECOMING FUNCTIONAL Functional error handling Structuring an application with functions Working effectively with multi argument functions Thinking about data functionally Event sourcing a functional approach to persistence PART 3 ADVANCED TECHNIQUES Lazy computations continuations and the beauty of monadic composition Stateful programs and stateful computations Working with asynchronous computations Data streams and the Reactive Extensions An introduction to message passing concurrency

Beginning Swift Rob Kerr, Kåre Morstøl, 2018-05-31 Swift greatly simplifies the process of developing applications for Apple devices This book provides you with the essential skills to help you get started with developing applications using Swift Key Features Teaches you how to correctly structure and architect software using Swift Uses real world examples to connect the theory to a professional setting Imparts expertise in the core Swift standard library Book Description Take your first foray into programming for Apple devices with Swift Swift is fundamentally different from Objective C as it is a protocol oriented language While you can still write normal object oriented code in Swift it requires a new way of thinking to take advantage of its powerful features and a solid understanding of the basics to become productive What you will learn Explore the fundamental Swift programming concepts language structure and the Swift programming

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Swift in 24 Hours, Sams Teach Yourself BJ Miller, 2014-11-26 In just 24 lessons of one hour or less Sams Teach Yourself Swift in 24 Hours helps you build next generation OS X and iOS apps with Apple s new Swift programming language This book s straightforward step by step approach helps you quickly master Swift s core concepts structure and syntax and use Swift to write safe powerful modern code In just a few hours you ll be applying advanced features such as extensions closures protocols and generics Every lesson builds on what you ve already learned giving you a rock solid foundation for real world success Step by step instructions carefully walk you through the most common Swift development tasks Practical hands on examples show you how to apply what you learn Quizzes and exercises help you test your knowledge and stretch your skills Notes and tips point out shortcuts and solutions Learn how to Set up your Swift development environment Master Swift s fundamental data types and operators Make the most of arrays and dictionaries Control program flow modify execution paths and iterate code Perform complex actions with functions Work with higher order functions and closures Harness the power of structs enums classes and class inheritance Customize initializers of classes structs and enums Implement instance methods type methods and advanced type functionality Take full advantage of Swift s advanced memory allocation Extend type functionality with protocols and extensions Leverage the power of generics chaining and other advanced features Interoperate with Objective C code Interact with user interfaces Take advantage of Swift s Standard Library features and functions Who Should Read this Book Beginner intermediate level programmers Advanced programmers who are not yet familiar with Swift can benefit

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