

Chapter 1

1. In case of an accident, there is a high chance of getting lost. The transportation cost is very high each time. However, if the infrastructure is set once, it will be very easy to use it repeatedly. Time for wireless transmission is negligible as signals travel at the speed of light.
2. Advantages of bursty data communication
 - (a) Pulses are made very narrow, so multipaths are resolvable
 - (b) The transmission device needs to be switched on for less time.

Disadvantages

- (a) Bandwidth required is very high
 - (b) Peak transmit power can be very high.
3. $P_b = 10^{-12}$
 $\frac{1}{25} = 10^{-12}$
 $\tau = \frac{10^{-12}}{2} = 5 \times 10^{11}$ (very high)
 4. Geo: 35,786 Km above earth $\Rightarrow RTT = \frac{2 \times 35786 \times 10^3}{c} = 0.2386s$
 MEO: 8,000- 20,000 Km above earth $\Rightarrow RTT = \frac{2 \times 8000 \times 10^3}{c} = 0.0533s$
 Leo: 500- 2,000 Km above earth $\Rightarrow RTT = \frac{2 \times 500 \times 10^3}{c} = 0.0033s$
 Only Leo satellites as delay = 3.3ms < 30ms

5.

6. optimum no. of data user = d
 optimum no. of voice user = v
 Three different cases:
 Case 1: d=0, v=6
 $\Rightarrow revenue = 60.80.2 = 0.96$

Case 2: d=1, v=3

revenue = [prob. of having one data user] \times (revenue of having one data user)
 + [prob. of having two data user] \times (revenue of having two data user)
 + [prob. of having one voice user] \times (revenue of having one voice user)
 + [prob. of having two voice user] \times (revenue of having two voice user)
 + [prob. of having three or more voice user] \times (revenue in this case)

$$\begin{aligned} \Rightarrow & 0.5^2 \left(\frac{2}{1} \right) \times \$1 + 0.5^2 \times \$1 + \left(\frac{6}{1} \right) 0.8 \times 0.2^5 \times \$0.2 + \left(\frac{6}{2} \right) 0.8^2 \times 0.2^4 \times \$0.4 + \\ & \left[1 - \left(\frac{6}{1} \right) 0.8 \times 0.2^5 \times \$0.2 - \left(\frac{6}{2} \right) 0.8^2 \times 0.2^4 \times \$0.4 \right] \times \$0.6 \\ \Rightarrow & \$1.35 \end{aligned}$$

Case 3: d=2, v=0

revenue = 2 \times 0.5 = \$1

So the best case is case 2, which is to allocate 60kHz to data and 60kHz to voice.

Goldsmith Solution Manual

**Maurice Garland Fulton, Raymond
George Bressler, Glenn Hawthorne
Mullin**



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The Goldsmith's Handbook George Edward Gee,1903 *The Goldsmith's and Silversmith's Handbook* Staton Abbey,1952 *Introduction to Parallel Computing* Zbigniew J. Czech,2017-01-11 The constantly increasing demand for more computing power can seem impossible to keep up with However multicore processors capable of performing computations in parallel allow computers to tackle ever larger problems in a wide variety of applications This book provides a comprehensive introduction to parallel computing discussing theoretical issues such as the fundamentals of concurrent processes models of parallel and distributed computing and metrics for evaluating and comparing parallel algorithms as well as practical issues including methods of designing and implementing shared and distributed memory programs and standards for parallel program implementation in particular MPI and OpenMP interfaces Each chapter presents the basics in one place followed by advanced topics allowing novices and experienced practitioners to quickly find what they need A glossary and more than 80 exercises with selected solutions aid comprehension The book is recommended as a text for advanced undergraduate or graduate students and as a reference for practitioners

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