

Latest IEEE Seminar Topics for Computer Science

Ieee Seminar Papers For Computer Science

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Barrére, Roberto Willrich**



Ieee Seminar Papers For Computer Science:

Research and Technical Writing for Science and Engineering Meikang Qiu,Han Qiu,Yi Zeng,2022-02-28

Engineering and science research can be difficult for beginners because scientific research is fraught with constraints and disciplines Research and Technical Writing for Science and Engineering breakdowns the entire process of conducting engineering and scientific research This book covers those fascinating guidelines and topics on conducting research as well as how to better interact with your advisor Key Features advice on conducting a literature review conducting experiments and writing a good paper summarizing your findings provides a tutorial on how to increase the impact of research and how to manage research resources By reflecting on the cases discussed in this book readers will be able to identify specific situations or dilemmas in their own lives as the authors provide comprehensive suggestions based on their own experiences

Encyclopedia of Cloud Computing San Murugesan,Irena Bojanova,2016-05-09 The Encyclopedia of Cloud Computing provides IT professionals educators researchers and students with a compendium of cloud computing knowledge Authored by a spectrum of subject matter experts in industry and academia this unique publication in a single volume covers a wide range of cloud computing topics including technological trends and developments research opportunities best practices standards and cloud adoption Providing multiple perspectives it also addresses questions that stakeholders might have in the context of development operation management and use of clouds Furthermore it examines cloud computing s impact now and in the future The encyclopedia presents 56 chapters logically organized into 10 sections Each chapter covers a major topic area with cross references to other chapters and contains tables illustrations side bars as appropriate Furthermore each chapter presents its summary at the beginning and backend material references and additional resources for further information

Topics in Parallel and Distributed Computing Sushil K. Prasad,Anshul Gupta,Arnold Rosenberg,Alan Sussman,Charles Weems,2018-09-29 This book introduces beginning undergraduate students of computing and computational disciplines to modern parallel and distributed programming languages and environments including map reduce general purpose graphics processing units GPUs and graphical user interfaces GUI for mobile applications The book also guides instructors via selected essays on what and how to introduce parallel and distributed computing topics into the undergraduate curricula including quality criteria for parallel algorithms and programs scalability parallel performance fault tolerance and energy efficiency analysis The chapters designed for students serve as supplemental textual material for early computing core courses which students can use for learning and exercises The illustrations examples and sequences of smaller steps to build larger concepts are also tools that could be inserted into existing instructor material The chapters intended for instructors are written at a teaching level and serve as a rigorous reference to include learning goals advice on presentation and use of the material within early and advanced undergraduate courses Since Parallel and Distributed Computing PDC now permeates most computing activities imparting a broad based skill set in PDC technology at various

levels in the undergraduate educational fabric woven by Computer Science CS and Computer Engineering CE programs as well as related computational disciplines has become essential This book and others in this series aim to address the need for lack of suitable textbook support for integrating PDC related topics into undergraduate courses especially in the early curriculum The chapters are aligned with the curricular guidelines promulgated by the NSF IEEE TCPP Curriculum Initiative on Parallel and Distributed Computing for CS and CE students and with the CS2013 ACM IEEE Computer Science Curricula

Computational Modeling and Data Analysis in COVID-19 Research Chhabhi Rani Panigrahi, Bibudhendu

Pati, Mamata Rath, Rajkumar Buyya, 2021-05-09 This book covers recent research on the COVID 19 pandemic It includes the analysis implementation usage and proposed ideas and models with architecture to handle the COVID 19 outbreak Using advanced technologies such as artificial intelligence AI and machine learning ML techniques for data analysis this book will be helpful to mitigate exposure and ensure public health We know prevention is better than cure so by using several ML techniques researchers can try to predict the disease in its early stage and develop more effective medications and treatments Computational technologies in areas like AI ML Internet of Things IoT and drone technologies underlie a range of applications that can be developed and utilized for this purpose Because in most cases there is no one solution to stop the spreading of pandemic diseases and the integration of several tools and tactics are needed Many successful applications of AI ML IoT and drone technologies already exist including systems that analyze past data to predict and conclude some useful information for controlling the spread of COVID 19 infections using minimum resources The AI and ML approach can be helpful to design different models to give a predictive solution for mitigating infection and preventing larger outbreaks This book Examines the use of artificial intelligence AI machine learning ML Internet of Things IoT and drone technologies as a helpful predictive solution for controlling infection of COVID 19 Covers recent research related to the COVID 19 pandemic and includes the analysis implementation usage and proposed ideas and models with architecture to handle a pandemic outbreak Examines the performance implementation architecture and techniques of different analytical and statistical models related to COVID 19 Includes different case studies on COVID 19 Dr Chhabhi Rani Panigrahi is Assistant Professor in the Department of Computer Science at Rama Devi Women s University Bhubaneswar India Dr Bibudhendu Pati is Associate Professor and Head of the Department of Computer Science at Rama Devi Women s University Bhubaneswar India Dr Mamata Rath is Assistant Professor in the School of Management Information Technology at Birla Global University Bhubaneswar India Prof Rajkumar Buyya is a Redmond Barry Distinguished Professor and Director of the Cloud Computing and Distributed Systems CLOUDS Laboratory at the University of Melbourne Australia

Readings in Multimedia

Computing and Networking Kevin Jeffay, Hong Jiang Zhang, 2001-08-10 Readings in Multimedia Computing and Networking captures the broad areas of research and developments in this burgeoning field distills the key findings and makes them accessible to professionals researchers and students alike For the first time the most influential and innovative

papers on these topics are presented in a cohesive form giving shape to the diverse area of multimedia computing. The seminal moments are recorded by a dozen visionaries in the field and each contributing editor provides a context for their area of research by way of a thoughtful focused chapter introduction. The volume editors Kevin Jeffay and HongJiang Zhang offer further incisive interpretations of past and present developments in this area including those within media and content processing operating systems and networking support for multimedia. This book will provide you with a sound understanding of the theoretical and practical issues at work in the field's continuing evolution. Offers an in depth look at the technical challenges in multimedia and provides real and potential solutions that promise to expand the role of multimedia in business entertainment and education. Examines in Part One issues at the heart of multimedia processes the means by which multimedia data are coded compressed indexed retrieved and otherwise manipulated. Examines in Part Two the accommodation of these processes by storage systems operating systems network protocols and applications. Written by leading researchers the introductions give shape to a field that is continually defining itself and place the key research findings in context to those who need to understand the state of the art developments.

Applied Computer Vision and Soft Computing with Interpretable AI Swati V. Shinde, Darshan V. Medhane, Oscar Castillo, 2023-10-05. This reference text presents the knowledge base of computer vision and soft computing techniques with their applications for sustainable developments. Features Covers a variety of deep learning architectures useful for computer vision tasks. Demonstrates the use of different soft computing techniques and their applications for different computer vision tasks. Highlights the unified strengths of hybrid techniques based on deep learning and soft computing taken together that give the interpretable adaptive and optimized solution to a given problem. Addresses the different issues and further research opportunities in computer vision and soft computing. Describes all the concepts with practical examples and case studies with appropriate performance measures that validate the applicability of the respective technique to a certain domain. Considers recent real word problems and the prospective solutions to these problems. This book will be useful to researchers students faculty and industry personnel who are eager to explore the power of deep learning and soft computing for different computer vision tasks.

Past, Present and Future of Computing Education Research Mikko Apiola, Sonsoles López-Pernas, Mohammed Saqr, 2023-04-17. This book presents a collection of meta studies reviews and scientometric analyses that together reveal a fresh picture about the past present and future of computing education research CER as a field of science. The book begins with three chapters that discuss and summarise meta research about the foundations of CER its disciplinary identity and use of research methodologies and theories. Based on this the book proceeds with several scientometric analyses which explore authors and their collaboration networks dissemination practices international collaboration and shifts in research focus over the years. Analyses of dissemination are deepened in two chapters that focus on some of the most influential publication venues of CER. The book also contains a series of country or region level analyses including chapters that focus on the

evolution of CER in the Baltic Region Finland Australasia Israel and in the UK Ireland Two chapters present case studies of influential CER initiatives in Sweden and Namibia This book also includes chapters that focus on CER conducted at school level and cover crucially important issues such as technology ethics algorithmic bias and their implications for CER In all this book contributes to building an understanding of the past present and future of CER This book also contributes new practical guidelines highlights topical areas of research shows who to connect with where to publish and gives ideas of innovative research niches The book takes a unique methodological approach by presenting a combination of meta studies scientometric analyses of publication metadata and large scale studies about the evolution of CER in different geographical regions This book is intended for educational practitioners researchers students and anyone interested in CER This book was written in collaboration with some of the leading experts of the field

Advanced Topics in Database Research Keng

Siau,2004-01-01 The book presents the latest research ideas and topics on how to enhance current database systems improve information storage refine existing database models and develop advanced applications It provides insights into important developments in the field of database and database management With emphasis on theoretical issues regarding databases and database management the book describes the capabilities and features of new technologies and methodologies and addresses the needs of database researchers and practitioners Note This book is part of a new series entitled Advanced Topics in Database Research This book is Volume Three within this series Vol III 2004

Blockchain, Big Data and Machine Learning Neeraj Kumar,N. Gayathri,Md Arafatur Rahman,B. Balamurugan,2020-09-24 Present book covers new paradigms in Blockchain Big Data and Machine Learning concepts including applications and case studies It explains dead fusion in realizing the privacy and security of blockchain based data analytic environment Recent research of security based on big data blockchain and machine learning has been explained through actual work by practitioners and researchers including their technical evaluation and comparison with existing technologies The theoretical background and experimental case studies related to real time environment are covered as well Aimed at Senior undergraduate students researchers and professionals in computer science and engineering and electrical engineering this book Converges Blockchain Big Data and Machine learning in one volume Connects Blockchain technologies with the data centric applications such Big data and E Health Easy to understand examples on how to create your own blockchain supported by case studies of blockchain in different industries Covers big data analytics examples using R Includes Illustrative examples in python for blockchain creation

Handbook of Research on Wireless Security Yan Zhang,Jun Zheng,Miao Ma,2008-01-01 This book combines research from esteemed experts on security issues in various wireless communications recent advances in wireless security the wireless security model and future directions in wireless security As an innovative reference source for students educators faculty members researchers engineers in the field of wireless security it will make an invaluable addition to any library collection Provided by publisher

Special Topics in Multimedia, IoT and Web Technologies Valter Roesler,Eduardo

Barrère,Roberto Willrich,2020-03-02 This book presents a set of recent advances that involve the areas of multimedia IoT and web technologies These advances incorporate aspects of clouds artificial intelligence data analysis user experience and games In this context the work will bring the reader the opportunity to understand new possibilities of use and research in these areas We think that this book is suitable for students postgraduates and undergraduates and lecturers on these specific topics Professionals can also benefit from the book since some chapters work with practical aspects relevant to the industry

Annotated Bibliography of the Literature on Resource Sharing Computer Networks Helen M. Wood,Shirley Ward

Watkins,Ira W. Cotton,1976

IoT and Cloud Computing Advancements in Vehicular Ad-Hoc Networks Rao, Ram

Shringar,Jain, Vishal,Kaiwartya, Omprakash,Singh, Nanhay,2020-03-20 The optimization of traffic management operations has become a considerable challenge in today s global scope due to the significant increase in the number of vehicles traffic congestions and automobile accidents Fortunately there has been substantial progress in the application of intelligent computing devices to transportation processes Vehicular ad hoc networks VANETs are a specific practice that merges the connectivity of wireless technologies with smart vehicles Despite its relevance empirical research is lacking on the developments being made in VANETs and how certain intelligent technologies are being applied within transportation systems IoT and Cloud Computing Advancements in Vehicular Ad Hoc Networks provides emerging research exploring the theoretical and practical aspects of intelligent transportation systems and analyzing the modern techniques that are being applied to smart vehicles through cloud technology Featuring coverage on a broad range of topics such as health monitoring node localization and fault tolerance this book is ideally designed for network designers developers analysts IT specialists computing professionals researchers academics and post graduate students seeking current research on emerging computing concepts and developments in vehicular ad hoc networks

Handbook of Research on Mobile Multimedia, Second Edition Khalil, Ismail,2008-09-30 The book is intended to clarify the hype which surrounds the concept of mobile multimedia through introducing the idea in a clear and understandable way with a strong focus on mobile solutions and applications Provided by publisher

Proceedings of International Conference on Recent Trends in Computing

Rajendra Prasad Mahapatra,Sateesh Kumar Peddoju,Sudip Roy,Pritee Parwekar,Lavika Goel,2022-01-15 This book is a collection of high quality peer reviewed research papers presented at International Conference on Recent Trends in Computing ICRTC 2021 held at SRM Institute of Science and Technology Ghaziabad Delhi India during 4 5 June 2021 The book discusses a wide variety of industrial engineering and scientific applications of the emerging techniques The book presents original works from researchers from academic and industry in the field of networking security big data and the Internet of things

Index of Conference Proceedings Received British Library. Lending Division,1988-07

Mobile Platforms, Design, and Apps for Social Commerce Pelet, Jean-Éric,2017-05-17 While social interactions were once a personal endeavor more contact is now done virtually Mobile technologies are an ever expanding area of research which can benefit

users on the organizational level as well as the personal level Mobile Platforms Design and Apps for Social Commerce is a critical reference source that overviews the current state of personal digital technologies and experiences Highlighting fascinating topics such as M learning applications social networks mHealth applications and mobile MOOCs this publication is designed for all academicians students professionals and researchers that are interested in discovering more about how the use of mobile technologies can aid in human interaction

Cyber-Enabled Intelligence Huansheng Ning,Liming Chen,Ata Ullah,Xiong Luo,2019-08-08 The book provides an advanced vision and trends of computational intelligence in cyberspace and cyber enabled spaces It reviews architectures and models as well as state of the art computational and interpretation capabilities for social industrial and multimedia applications Cyber enabled intelligence involves the design and development of intelligent and innovative application scenarios in social networks computer vision multimedia and image processing Application scenarios can also cover the applicability of intelligent sensing data collection and predictive analysis in Internet of Things

Handbook of Research on Artificial Immune Systems and Natural Computing: Applying Complex Adaptive Technologies Mo, Hongwei,2009-04-30 This book offers new ideas and recent developments in Natural Computing especially on artificial immune systems Provided by publisher

Advances in AI for Financial, Cyber, and Healthcare Analytics: A Multidisciplinary Approach Ashwani Kumar, Mohit Kumar, Avinash Kumar Sharma, Yojna Arora,2025-08-21 Advances in AI for Financial Cyber and Healthcare Analytics A Multidisciplinary Approach comprehensively explores how artificial intelligence and machine learning are reshaping decision making predictive modelling and operational strategies across three critical sectors finance cybersecurity and healthcare Across nine chapters the book delves into the foundations of financial analytics and explores AI s role in market prediction fraud detection and risk analysis It progresses into healthcare applications such as disease classification using ResNet ethical implications of AI decisions and the evolution of human centred edge driven healthcare systems In the cybersecurity domain it addresses predictive threat modelling smart home authentication and biometric identification through advanced AI techniques Key features Unifies financial healthcare and cyber analytics through AI driven solutions Demonstrates practical implementations with code examples and case studies Covers cutting edge technologies like CNN LSTM attention models and edge computing Addresses ethical technical and human centred dimensions of AI

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