COMPUTER STUDIES

Paper 7010/11

Paper 11

General comments

The standard of candidates' work was slightly higher than that shown in June 2012. As with 2012, there are still some areas where improvements could be made, but the overall standard proved again to be very satisfactory. Two areas in particular where candidates continue to be weak are an understanding of how web sites work and questions which involve understanding how GPS technology works. However, questions involving trace tables and logic circuits proved to be very successful indicating some very sound teaching into the basic principles required for these topics.

There is also a continued move to questions where candidates have to apply their knowledge rather than just show their ability to simply remember facts. There is strong evidence that this is producing candidates who are now exhibiting a far better understanding and application of the syllabus topics than in past exam papers.

Comments on specific questions

Section A

Question 1

This question was reasonably well answered with most candidates adhering to the instruction to give four different examples of sensors. The main errors were centred on the usual incorrect sensors such as heat sensor or movement sensor, neither of which actually exist.

Question 2

This question produced a wide range of responses with the full range of marks from 0 to 6 being seen. The answers ranged from perfect pieces of code to answers which gave a description of what the loop did. A number of candidates were under the impression that IF … THEN and CASE … OF constructs were examples of loops.

Question 3

(a)   There were no real problems here, however some candidates would benefit from further developing their knowledge of chat rooms and cookies.

(b)   The standard of answers here was very variable. Some candidates gave excellent descriptions of the five terms whilst others produced unclear responses such as: "chat rooms are where people chat on the Internet" or "cookies give the user their Internet history" – neither of these answers explained the terms in a way which warranted any real credit.

Question 4

(a)   This question caused very few problems. However some candidates would benefit from reinforcing their knowledge of ring and star network topologies as some did call part (i) a circle and part (iii) a tree or a bus.

(b)   The majority of candidates gained marks for the benefits of networking computers e.g. sharing of hardware and/or software resources such as printers. However, very few gave acceptable answers for the drawbacks. Many answers were close, such as "risk of viruses/hacking" or "it is expensive" – neither gained a mark since the first answer needed to indicate that there was an *increased* *risk* from spreading viruses/hacking when networking computers and, in the second

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   NTA NET Computer Science Previous Papers for UGC NET/JRF Exams Mocktime Publication, NTA NET Computer Science Previous Papers for UGC NET JRF Exams   **COMPUTER SCIENCE & APPLICATIONS** YCT EXPERT TEAM, NTA UGC NET JRF COMPUTER SCIENCE APPLICATIONS SOLVED PAPERS WITH NOTES   *Monthly Catalog of United States Government Publications* ,1975   Challenges of Software Verification Vincenzo Arceri,Agostino Cortesi,Pietro Ferrara,Martina Olliaro,2023-07-24 This book provides an overview about the open challenges in software verification Software verification is a branch of software engineering aiming at guaranteeing that software applications satisfy some requirements of interest Over the years the software verification community has proposed and considered several techniques abstract interpretation data flow analysis type systems model checking are just a few examples The theoretical advances have been always motivated by practical challenges that have led to an equal evolution of both these sides of software verification Indeed several verification tools have been proposed by the research community and any software application in order to guarantee that certain software requirements are met needs to integrate a verification phase in its life cycle independently of the context of application or software size This book is aimed at collecting contributions discussing recent advances in facing open challenges in software verification relying on a broad spectrum of verification techniques This book collects contributions ranging from theoretical to practical arguments and it is aimed at both researchers in software verification and their practitioners   *Computer Architecture* John L. Hennessy,David A. Patterson,Krste Asanović,2012 The computing world is in the middle of a revolution mobile clients and cloud computing have emerged as the dominant paradigms driving programming and hardware innovation This book focuses on the shift exploring the ways in which software and technology in the cloud are accessed by cell phones tablets laptops and more   **Resources in Education** ,2000   **Learning Management Systems and Instructional Design** Yefim Kats,2013-04-30 The technical resources budgets curriculum and profile of the student body are all factors that play in implementing course design Learning management systems administrate these aspects for the development of new methods for course delivery and corresponding instructional design Learning Management Systems and Instructional Design Best Practices in Online Education provides an overview on the connection between learning management systems and the variety of instructional design models and methods of course delivery This book is a useful source for administrators faculty instructional designers course developers and businesses interested in the technological solutions and methods of online education   **Pressures for Reform in the East European Economies** ,1989   A Functional, Comprehensive and Extensible Multi-Platform Querying and Transformation Approach Tassilo Horn,2015-07-11 This thesis is about a new model querying and transformation approach called FunnyQT which is realized as a set of APIs and embedded domain specific languages DSLs in the JVM based functional Lisp dialect Clojure Founded on a powerful model management API FunnyQT provides querying services such as

comprehensions quantified expressions regular path expressions logic based relational model querying and pattern matching On the transformation side it supports the definition of unidirectional model to model transformations of in place transformations it supports defining bidirectional transformations and it supports a new kind of co evolution transformations that allow for evolving a model together with its metamodel simultaneously Several properties make FunnyQT unique Foremost it is just a Clojure library thus FunnyQT queries and transformations are Clojure programs However most higher level services are provided as task oriented embedded DSLs which use Clojure s powerful macro system to support the user with tailor made language constructs important for the task at hand Since queries and transformations are just Clojure programs they may use any Clojure or Java library for their own purpose e g they may use some templating library for defining model to text transformations Conversely like every Clojure program FunnyQT queries and transformations compile to normal JVM byte code and can easily be called from other JVM languages Furthermore FunnyQT is platform independent and designed with extensibility in mind By default it supports the Eclipse Modeling Framework and JGraLab and support for other modeling frameworks can be added with minimal effort and without having to modify the respective framework s classes or FunnyQT itself Lastly because FunnyQT is embedded in a functional language it has a functional emphasis itself Every query and every transformation compiles to a function which can be passed around given to higher order functions or be parametrized with other functions   *Advances in Computer Science and its Applications* Hwa Young Jeong,Mohammad S. Obaidat,Neil Y. Yen,James J. (Jong Hyuk) Park,2013-11-23 These proceedings focus on various aspects of computer science and its applications thus providing an opportunity for academic and industry professionals to discuss the latest issues and progress in this and related areas The book includes theory and applications alike   Security and Privacy in Cyber-Physical Systems Houbing Song,Glenn A. Fink,Sabina Jeschke,2017-08-25 Written by a team of experts at the forefront of the cyber physical systems CPS revolution this book provides an in depth look at security and privacy two of the most critical challenges facing both the CPS research and development community and ICT professionals It explores in depth the key technical social and legal issues at stake and it provides readers with the information they need to advance research and development in this exciting area Cyber physical systems CPS are engineered systems that are built from and depend upon the seamless integration of computational algorithms and physical components Advances in CPS will enable capability adaptability scalability resiliency safety security and usability far in excess of what today s simple embedded systems can provide Just as the Internet revolutionized the way we interact with information CPS technology has already begun to transform the way people interact with engineered systems In the years ahead smart CPS will drive innovation and competition across industry sectors from agriculture energy and transportation to architecture healthcare and manufacturing A priceless source of practical information and inspiration Security and Privacy in Cyber Physical Systems Foundations Principles and Applications is certain to have a profound impact on ongoing R D and education at the confluence of security

privacy and CPS   <u>Embedded Machine Learning for Cyber-Physical, IoT, and Edge Computing</u> Sudeep Pasricha,Muhammad Shafique,2023-10-09 This book presents recent advances towards the goal of enabling efficient implementation of machine learning models on resource constrained systems covering different application domains The focus is on presenting interesting and new use cases of applying machine learning to innovative application domains exploring the efficient hardware design of efficient machine learning accelerators memory optimization techniques illustrating model compression and neural architecture search techniques for energy efficient and fast execution on resource constrained hardware platforms and understanding hardware software codesign techniques for achieving even greater energy reliability and performance benefits Discusses efficient implementation of machine learning in embedded CPS IoT and edge computing Offers comprehensive coverage of hardware design software design and hardware software co design and co optimization Describes real applications to demonstrate how embedded CPS IoT and edge applications benefit from machine learning   **Pairing-Based Cryptography -- Pairing 2013** Zhenfu Cao,Fangguo Zhang,2014-01-27 This book constitutes the refereed proceedings of the 6th International Conference on Pairing Based Cryptography Pairing 2013 held in Beijing China in November 2013 The 14 full papers presented were carefully reviewed and selected from 59 submissions As in previous years the focus of Pairing 2013 is on all aspects of pairing based cryptography including cryptographic primitives and protocols mathematical foundations software and hardware implementation as well as applied security   **Logic-Based Program Synthesis and Transformation** Annalisa Bossi,2006-12-30 This volume contains the proceedings of the ninth international workshop on logic based program synthesis and transformation LOPSTR 99 which was held in Venice Italy September 22 24 1999 LOPSTRisthneannualworkshopandforumforresearchersinthelogic based program development stream of computational logic The main focus used to be on synthesis and transformation of logic programs but the workshop is open to contributions on logic based program development in any paradigm Previous workshops were held in Manchester UK 1991 1992 Louvain la Neuve B gium 1993 Pisa Italy 1994 Arnhem The Netherlands 1995 Stockholm Sweden 1996 Leuven Belgium 1997 and Manchester UK 1998 LOPSTR is a real workshop in the sense that it is a friendly and lively forum for presenting recent and current research as well as discussing future trends Formal proceedings of the workshop are produced only after the workshop and contain only those papers selected by the program committee after a second refereeing process The program committee of LOPSTR 99 accepted 20 extended abstracts for presentation at the workshop then selected 14 papers for inclusion in the po workshop proceedings Selected papers cover all the main streams of LOPSTR s topics synthesis specialization transformation analysis and veri cation Ve cation transformation and specialization methods are applied to functional constraint logic and imperative programming   **Computer Science and Applications** Ally Hu,2015-06-11 The 2014 Asia Pacific Conference on Computer Science and Applications was held in Shanghai December 27 28 2014 These CSAC 2014 proceedings include 105 selected papers which focus not only on the research of science and technology of

computer sciences but also on the research of applications aiming at a quick and immediate effect on <u>Regional Conference on Science, Technology and Social Sciences (RCSTSS 2014)</u> Nor Azizah Yacob,Mesliza Mohamed,Megat Ahmad Kamal Megat Hanafiah,2016-03-24 This book gathers selected science and technology papers that were presented at the 2014 Regional Conference of Sciences Technology and Social Sciences RCSTSS 2014 The bi annual Conference is organized by Universiti Teknologi MARA Pahang Malaysia The papers address a broad range of topics including architecture life sciences robotics sustainable development engineering food science and mathematics The book serves as a platform for disseminating research findings as a catalyst to inspire positive innovations in the development of the region The carefully reviewed papers in this volume present research by academicians of local regional and global prominence Out of more than 200 manuscripts presented at the conference by researchers from local and foreign universities and institutions of higher learning 64 papers were chosen for inclusion in this publication The papers are organized in more than a dozen broad categories spanning the range of scientific research Engineering Robotics Mathematics Statistics Computer Information Technology Forestry Plantation Agrotechnology Sports Science Recreation Health Medicine Biology Physics Food Science Environment Science Management Sustainable Development Architecture The book provides a significant point of reference for academics researchers and students in many fields who need deeper research **Monetary Policy Normalization** Paolo Savona,Rainer Stefano Masera,2023-08-18 In light of the pickup of inflation at the end of 2021 and monetary policy shifts by the world s major central banks this book examines interrelated issues in the normalization of monetary policy It covers topics including the role of technological innovations such as derivatives and cryptocurrencies in monetary and financial management the role of monetary policy in financial crises especially public debt and the major repricing needed for central banks and the global economy In addition the book discusses the problem of how flexible money should be and the importance of predictive tools for these decisions with attention to the advances of languages for scientific research including those on the workings of the economy The work addresses the geopolitical and social challenges that have arisen as a result of the invasiveness of monetary policy in its various manifestations in the context of major leading currencies It is aimed at scholars and students of monetary and financial economics **Compendium of Neurosymbolic Artificial Intelligence** P. Hitzler,Md Kamruzzaman Sarker,Aaron Eberhart,2023-08-04 If only it were possible to develop automated and trainable neural systems that could justify their behavior in a way that could be interpreted by humans like a symbolic system The field of Neurosymbolic AI aims to combine two disparate approaches to AI symbolic reasoning and neural or connectionist approaches such as Deep Learning The quest to unite these two types of AI has led to the development of many innovative techniques which extend the boundaries of both disciplines This book Compendium of Neurosymbolic Artificial Intelligence presents 30 invited papers which explore various approaches to defining and developing a successful system to combine these two methods Each strategy has clear advantages and disadvantages with the aim of most being to find some

useful middle ground between the rigid transparency of symbolic systems and the more flexible yet highly opaque neural applications The papers are organized by theme with the first four being overviews or surveys of the field These are followed by papers covering neurosymbolic reasoning neurosymbolic architectures various aspects of Deep Learning and finally two chapters on natural language processing All papers were reviewed internally before publication The book is intended to follow and extend the work of the previous book Neuro symbolic artificial intelligence The state of the art IOS Press 2021 which laid out the breadth of the field at that time Neurosymbolic AI is a young field which is still being actively defined and explored and this book will be of interest to those working in AI research and development **Computerworld** ,1977-05-09 For more than 40 years Computerworld has been the leading source of technology news and information for IT influencers worldwide Computerworld s award winning Web site Computerworld com twice monthly publication focused conference series and custom research form the hub of the world s largest global IT media network   Internet Technologies and Information Services Joseph B. Miller,2014-08-26 The Internet has enabled the convergence of all things information related This book provides essential foundational knowledge of the application of Internet and web technologies in the information and library professions Internet Technologies and Information Services Second Edition is a vital asset to students preparing for careers in library and information science and provides expanded coverage to important new developments while still covering Internet foundations In addition to networking the Internet HTML web design web programming XML and web searching this new edition covers additional topics such as cloud computing content management systems eBook technologies mobile technologies and applications relational database management systems RDMS open source software and virtual private networking It also provides information on virtualization and related systems including desktop virtualization systems With clear and simple explanations the book helps students form a solid basic IT knowledge that prepares them for more advanced studies in technology It supplies an introductory history of the Internet and an examination of current trends with specific emphasis on how online information access affects the LIS fields Author Joseph B Miller MSLS explains Internet protocols and current broadband connectivity options Internet security issues and steps to take to block threats building the web with markup languages programming and content management systems and elements of information access on the web content formats information retrieval and Internet search

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