

241.

```

module circuit_4_51(X, F);
module circuit_4_51(X);
input [2:0] input F;
output F;

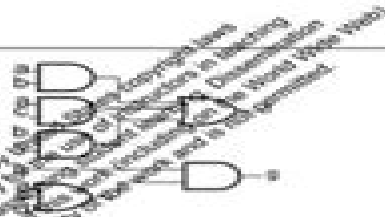
wire [0:4] T;

rand
rand
g0[0] = T[0], X[0], X[1];
g1[0] = T[0], T[0], T[0];
g2[0] = X[2], T[0], T[0];
g3[0] = T[0], X[2], T[2];
g4[0] = T[0], X[2], T[2];
g5[0] = T[0], X[2], T[2];
endmodule
endmodule

```



242.



243.

```
module circuit_4_33(X, Y, Z, F)
  input X, Y, Z;
  output F;
  assign F = (X & Z) | (Z & ~Y);
endmodule
```

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