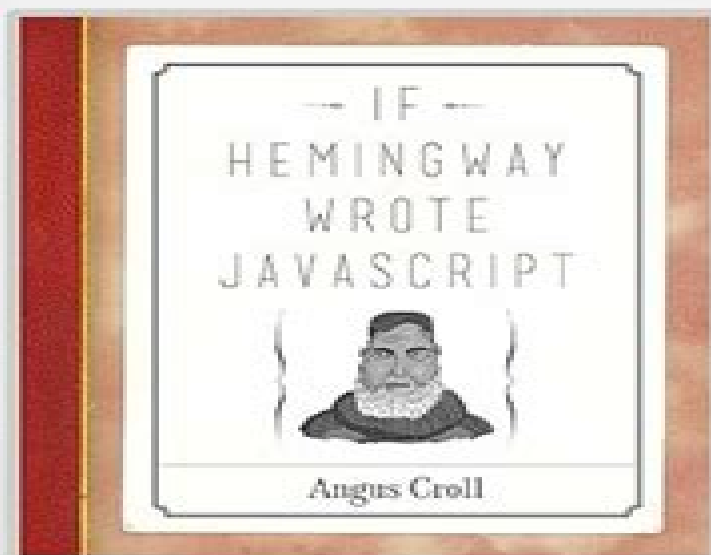


If Hemingway Wrote JavaScript (PDF)

(Angus Croll)



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If Hemingway Wrote Javascript

Angus Croll



If Hemingway Wrote Javascript:

If Hemingway Wrote JavaScript Angus Croll, 2014-10-14 What if William Shakespeare were asked to generate the Fibonacci series or Jane Austen had to write a factorial program In *If Hemingway Wrote JavaScript* author Angus Croll imagines short JavaScript programs as written by famous wordsmiths The result is a peculiar and charming combination of prose poetry and programming The best authors are those who obsess about language and the same goes for JavaScript developers To master either craft you must experiment with language to develop your own style your own idioms and your own expressions To that end *If Hemingway Wrote JavaScript* playfully bridges the worlds of programming and literature for the literary geek in all of us Featuring original artwork by Miran Lipova a

If Hemingway Wrote JavaScript Angus Croll, 2014-10-14 What if William Shakespeare were asked to generate the Fibonacci series or Jane Austen had to write a factorial program In *If Hemingway Wrote JavaScript* author Angus Croll imagines short JavaScript programs as written by famous wordsmiths The result is a peculiar and charming combination of prose poetry and programming The best authors are those who obsess about language and the same goes for JavaScript developers To master either craft you must experiment with language to develop your own style your own idioms and your own expressions To that end *If Hemingway Wrote JavaScript* playfully bridges the worlds of programming and literature for the literary geek in all of us Featuring original artwork by Miran Lipova a

Eloquent JavaScript, 4th Edition Marijn Haverbeke, 2024-11-05 Start building beautiful web applications in JavaScript with the bestselling introduction to the language updated with new features fresh exercises and fun projects JavaScript the programming language that allows us to add programs to web pages lies at the heart of almost every modern web application from social media sites to browser based games Just about every device can run it making it a great choice for writing universally useful code The fourth edition of this classic textbook takes you on a journey through the language of the web starting from its basic elements and building up to engaging complete programs The author s personal experiences from years of maintaining popular open source projects enliven the text with practical insights and examples This edition of *Eloquent JavaScript* updates the book to describe the 2024 version of JavaScript and shifts the attention given to some topics to better reflect current development practices The text takes a practical approach to teaching rooting theory in plenty of motivating examples The first half of the book describes the fundamentals of the language whereas the second half shows how to apply it in two programming environments the web browser and Node js Five project chapters show how to build bigger programs working through these projects in a piecemeal conversational way They include a pathfinding robot a small programming language a platform game a pixel drawing program and a simple dynamic website Exercises provided at the end of most chapters will challenge you to creatively apply the concepts and techniques introduced The book s companion website provides an interactive environment for working on these exercises and playing with the example programs Whether you re looking to learn JavaScript or to deepen your programming skills you

ll find this book full of stimulating material Updated to ECMAScript 2024 **JavaScript Crash Course** Nick Morgan,2024-03-05 A fast paced thorough programming introduction that will have you writing your own software and web applications in no time Like Python Crash Course this hands on guide is a must have for anyone who wants to learn how to code from the ground up this time using the popular JavaScript programming language Learn JavaScript Fast JavaScript Crash Course is a fun filled fast paced introduction to programming with JavaScript Dive right in and you ll be writing code solving problems and building working web applications and games in no time You ll start by learning fundamental programming concepts such as variables arrays objects functions conditionals loops classes and more Aided by engaging examples and hands on exercises you ll build on this foundation and combine JavaScript with HTML and CSS to create interactive web applications that you can run right away Then you ll put your new skills into play with three substantial projects a Pong style game with a virtual opponent an app that generates electronic music and a platform for visualizing data fetched from an API Along the way you ll learn how to Update web pages in real time by manipulating the Document Object Model Trigger functions in response to events like key presses and mouse clicks Generate graphics and animations with JavaScript and HTML s Canvas element Visualize data with the D3 js library and scalable vector graphics SVG Make electronic music with Tone js and the Web Audio API If you ve been thinking about digging into programming JavaScript Crash Course will get you writing real programs fast Why wait any longer Jump on your magic carpet and ride **Eloquent JavaScript, 2nd Ed.** Marijn Haverbeke,2014-12-07 JavaScript lies at the heart of almost every modern web application from social apps to the newest browser based games Though simple for beginners to pick up and play with JavaScript is a flexible complex language that you can use to build full scale applications Eloquent JavaScript 2nd Edition dives deep into the JavaScript language to show you how to write beautiful effective code Author Marijn Haverbeke immerses you in example code from the start while exercises and full chapter projects give you hands on experience with writing your own programs As you build projects such as an artificial life simulation a simple programming language and a paint program you ll learn The essential elements of programming including syntax control and data How to organize and clarify your code with object oriented and functional programming techniques How to script the browser and make basic web applications How to use the DOM effectively to interact with browsers How to harness Node js to build servers and utilities This edition is thoroughly revised and modernized to reflect the current state of Java Script and web browsers with brand new material such as a chapter on code performance in Java Script and expanded coverage of recursion and closures All source code is available online in an inter active sandbox where you can edit the code run it and see its output instantly Isn t it time you became fluent in the language of the Web Includes an exclusive chapter only available in the No Starch Press edition **Eloquent JavaScript, 3rd Edition** Marijn Haverbeke,2018-12-04 Completely revised and updated this best selling introduction to programming in JavaScript focuses on writing real applications JavaScript lies at the heart of almost every modern web

application from social apps like Twitter to browser based game frameworks like Phaser and Babylon Though simple for beginners to pick up and play with JavaScript is a flexible complex language that you can use to build full scale applications This much anticipated and thoroughly revised third edition of Eloquent JavaScript dives deep into the JavaScript language to show you how to write beautiful effective code It has been updated to reflect the current state of Java Script and web browsers and includes brand new material on features like class notation arrow functions iterators async functions template strings and block scope A host of new exercises have also been added to test your skills and keep you on track As with previous editions Haverbeke continues to teach through extensive examples and immerses you in code from the start while exercises and full chapter projects give you hands on experience with writing your own programs You start by learning the basic structure of the JavaScript language as well as control structures functions and data structures to help you write basic programs Then you ll learn about error handling and bug fixing modularity and asynchronous programming before moving on to web browsers and how JavaScript is used to program them As you build projects such as an artificial life simulation a simple programming language and a paint program you ll learn how to Understand the essential elements of programming including syntax control and data Organize and clarify your code with object oriented and functional programming techniques Script the browser and make basic web applications Use the DOM effectively to interact with browsers Harness Node js to build servers and utilities Isn t it time you became fluent in the language of the Web All source code is available online in an inter active sandbox where you can edit the code run it and see its output instantly

Understanding

ECMAScript 6 Nicholas C. Zakas,2016-08-16 ECMAScript 6 represents the biggest update to the core of JavaScript in the history of the language In Understanding ECMAScript 6 expert developer Nicholas C Zakas provides a complete guide to the object types syntax and other exciting changes that ECMAScript 6 brings to JavaScript Every chapter is packed with example code that works in any JavaScript environment so you ll be able to see new features in action You ll learn How ECMAScript 6 class syntax relates to more familiar JavaScript concepts What makes iterators and generators useful How arrow functions differ from regular functions Ways to store data with sets maps and more The power of inheritance How to improve asynchronous programming with promises How modules change the way you organize code Whether you re a web developer or a Node js developer you ll find Understanding ECMAScript 6 indispensable on your journey from ECMAScript 5 to ECMAScript 6

Build an HTML5 Game Karl Bunyan,2015-03-01 If you already have even basic familiarity with HTML CSS and JavaScript you re ready to learn how to build a browser based game In Build an HTML5 Game you ll use your skills to create a truly cross platform bubble shooter game playable in both desktop and mobile browsers As you follow along with this in depth hands on tutorial you ll learn how to Send sprites zooming around the screen with JavaScript animations Make things explode with a jQuery plug in Use hitboxes and geometry to detect collisions Implement game logic to display levels and respond to player input Convey changes in game state with animation and sound Add flair to a game interface with CSS

transitions and transformations Gain pixel level control over your game display with the HTML canvas The programming starts right away in Chapter 1 no hemming and hawing history or throat clearing Exercises at the end of each chapter challenge you to dig in to the bubble shooter s code and modify the game Go ahead Take the plunge Learn to create a complete HTML5 game right now and then use your newfound skills to build your own mega popular addictive game **The Book of CSS3, 2nd Edition** Peter Gasston,2014-11-01 CSS3 is the technology behind most of the eye catching visuals on the Web But the docs can be dry murky and full of dastardly caveats for inconsistent browser implementations This completely updated second edition of the best selling Book of CSS3 distills the dense technical language of the CSS3 specification into plain English and shows you what CSS3 can do now in all major browsers You ll find fully revised coverage of the updated syntax of gradients grids and flexible box layout as well as all new chapters on values and sizing and graphical effects like filter effects and blend modes With an abundance of real world examples and a focus on the principles of good design The Book of CSS3 will help you expand your CSS skills as you learn how to Style text with custom font choices drop shadows and other effects Create position and resize background images on the fly Spice up static web pages with event driven transitions and animations Apply 2D and 3D transformations to text and images Use linear and radial gradients to create smooth color transitions Take control of layout with grids columns and flexible alignment Tailor a website s appearance to every type of web capable device The companion website includes up to date browser compatibility charts links to tutorials and resources and live CSS3 examples The Web can be an ugly place Make it pretty with The Book of CSS3

Beautiful JavaScript Anton Kovalyov,2015-08-13 JavaScript is arguably the most polarizing and misunderstood programming language in the world Many have attempted to replace it as the language of the Web but JavaScript has survived evolved and thrived Why did a language created in such hurry succeed where others failed This guide gives you a rare glimpse into JavaScript from people intimately familiar with it Chapters contributed by domain experts such as Jacob Thornton Ariya Hidayat and Sara Chipps show what they love about their favorite language whether it s turning the most feared features into useful tools or how JavaScript can be used for self expression Contributors include Angus Croll Jonathan Barronville Sara Chipps Marijn Haverbeke Ariya Hidayat Daryl Koopersmith Anton Kovalyov Rebecca Murphey Daniel Pupius Graeme Roberts Jenn Schiffer Jacob Thornton Ben Vinegar Rick Waldron Nicholas Zakas You Don't Know JS: ES6 & Beyond Kyle Simpson,2015-12-17 No matter how much experience you have with JavaScript odds are you don t fully understand the language As part of the You Don t Know JS series this compact guide focuses on new features available in ECMAScript 6 ES6 the latest version of the standard upon which JavaScript is built Like other books in this series You Don t Know JS ES6 Beyond dives into trickier parts of the language that many JavaScript programmers either avoid or know nothing about Armed with this knowledge you can achieve true JavaScript mastery With this book you will Learn new ES6 syntax that eases the pain points of common programming idioms Organize code with iterators generators modules and

classes Express async flow control with Promises combined with generators Use collections to work more efficiently with data in structured ways Leverage new API helpers including Array Object Math Number and String Extend your program s capabilities through meta programming Preview features likely coming to JS beyond ES6 **Programming Language**

Cultures Brian Lennon,2024-08-27 In this book Brian Lennon demonstrates the power of a philological approach to the history of programming languages and their usage cultures In chapters focused on specific programming languages such as SNOBOL and JavaScript as well as on code comments metasyntactic variables the very early history of programming and the concept of DevOps Lennon emphasizes the histories of programming languages in their individual specificities over their abstract formal or structural characteristics viewing them as carriers and sometimes shapers of specific cultural histories The book s philological approach to programming languages presents a natural sensible and rigorous way for researchers trained in the humanities to perform research on computing in a way that draws on their own expertise Combining programming knowledge with a humanistic analysis of the social and historical dimensions of computing Lennon offers researchers in literary studies STS media and digital studies and technical fields the first technically rigorous approach to studying programming languages from a humanities based perspective *World Literature, Transnational Cinema, and Global Media*

Robert Stam,2019-02-18 With extraordinary transnational and transdisciplinary range *World Literature Transnational Cinema and Global Media* comprehensively explores the genealogies vocabularies and concepts orienting the fields within literature cinema and media studies Orchestrating a layered conversation between arts disciplines and media Stam argues for their mutual embeddedness and their shared in between territories Rather than merely adding to the existing scholarship the book builds a relational framework through the connectivities within literature cinema music and media that opens up analysis to new categories and concepts while crossing spatial temporal theoretical disciplinary and mediatic borders The book also questions an array of hierarchies literature over cinema source novel over adaptation feature film over documentary erudite over vernacular culture Western modernisms over peripheral modernisms classical over popular music written poetry over sung poetry and so forth The book is structured around the concept of the commons forming a strong thread which links various struggles against enclosures of all kinds with emphasis on natural indigenous cultural creative digital and the transdisciplinary commons *World Literature Transnational Cinema and Global Media* is ideal to further the theoretical discussion for those undergraduate and graduate departments in cinema studies media studies arts and art history communications journalism and new digital media programs at all levels *Adaptations*

Deborah Cartmell,Imelda Whelehan,2022 *Adaptations Critical and Primary Sources* is a three volume reference resource that brings together over 80 landmark texts in adaptation studies Volume One covers the history of adaptation studies by plotting the prehistory of the field beginning with Vachel Lindsay s classic *Art of the Moving Picture* 1915 through Virginia Woolf s classic essay on sThe Cinema through to some of the most important critical and theoretical interventions up until the 1990s when

the area really emerges as a critical force in the academy Volume Two collects essays from the last 25 years showing how the scholarly legacy laid out in Volume One still has a profound impact on adaptation studies today while charting the process of critical and theoretical maturation This volume shows how adaptations studies has outgrown its contested place in the gap of film and literary studies and how its interventions transcend disciplinary perspectives across the arts and humanities Volume Three covers key case studies such as Christine Geraghty's take on adapting Westerns Ian Inglis' understanding of the transformation of music into movies and Eckart Voigt's concept on Jane Austen and participatory culture 0With topics ranging from the limitations of the novel to adapting stage to screen contributions from a wide range of international scholars film critics and novelists combine to make *Adaptations: Critical and Primary Sources* an original overview of critical debates today Cartmell and Whelehan introduce each excerpt and offer a critical overview of the collected work the rationale for its inclusion and suggestions for further reading

[The Magic of Code](#) Samuel Arbesman, 2025-06-10 In the tradition of classics such as *The Lives of a Cell* a bold reframing of our relationship with technology that is more positive and human centered In the digital world code is the essential primary building block the equivalent of the cell or DNA in the biological sphere and almost as mysterious Code can create entire worlds real and virtual it allows us to connect instantly to people and places around the globe and it performs tasks that were once only possible in science fiction It is a superpower and not just in a technical sense It is also a gateway to ideas As vividly illustrated by Samuel Arbesman it is the ultimate connector providing new insight and meaning into how everything from language and mythology to biblical texts biology and even our patterns of thought connect with the history and nature of computing While the building block of code can be used for many wondrous things it can also create deeper wedges in our society and be weaponized to cause damage to our planet or our civilization Code and computing are too important to be left to the tech community it is essential that each of us engage with it And we fail to understand it to our detriment By providing us with a framework to think about coding and its effects upon the world and placing the past current and future developments in computing into its broader setting we see how software and computers can work for people as opposed to against our needs With this deeper understanding into the why of coding we can be masters of technology rather than its subjects

Critical Code Studies Mark C. Marino, 2020-03-10 An argument that we must read code for more than what it does we must consider what it means Computer source code has become part of popular discourse Code is read not only by programmers but by lawyers artists pundits reporters political activists and literary scholars it is used in political debate works of art popular entertainment and historical accounts In this book Mark Marino argues that code means more than merely what it does we must also consider what it means We need to learn to read code critically Marino presents a series of case studies ranging from the Climategate scandal to a hacktivist art project on the US Mexico border as lessons in critical code reading Marino shows how in the process of its circulation the meaning of code changes beyond its functional role to include connotations and implications opening it up to interpretation and inference and

misinterpretation and reappropriation The Climategate controversy for example stemmed from a misreading of a bit of placeholder code as a smoking gun that supposedly proved fabrication of climate data A poetry generator created by Nick Montfort was remixed and reimagined by other poets and subject to literary interpretation Each case study begins by presenting a small and self contained passage of code by coders as disparate as programming pioneer Grace Hopper and philosopher Friedrich Kittler and an accessible explanation of its context and functioning Marino then explores its extra functional significance demonstrating a variety of interpretive approaches

JavaScript Don Gosselin,2002 A popular scripting language that is widely supported in Web browsers and other Web tools JavaScript adds interactive functions to HTML pages Debugging which was formerly only covered in the Comprehensive version is now covered in the new 8th chapter of the Introductory version This exciting new edition focuses on ECMAScript Edition 3 which is compatible with both Microsoft Internet Explorer 4 0 and later and Netscape 6 0 and later This text discusses the Document Object Model DOM specification published by the World Wide Web Consortium W3C This book features hands on projects a step by step methodology as well as additional end of chapter exercises

Communication Arts ,2002 **One True Sentence** Mark Cirino,Michael Von Cannon,2022 A selection of the greatest sentences by the master Ernest Hemingway Sentences that can take a reader s breath away and are not easily forgotten Each sentence has been selected and examined by authors such as Elizabeth Strout Andre Dubus III Sherman Alexie Paula McLain and Russell Banks Se n Hemingway Valerie Hemingway A Scott Berg and many others in this celebration and conversation between Hemingway and some of his most perceptive and interesting readers All you have to do is write one true sentence Hemingway wrote in his memoir A Moveable Feast Write the truest sentence that you know If that is the secret to Hemingway s enduring power what sentences continue to live in readers minds And why do they resonant The host and producer of the One True Podcast have gathered the best of their program heard by thousands of listeners and added entirely new material for this collection of conversations about Hemingway s truest words From the long whole story in a sentence line I have seen the one legged streetwalker who works the Boulevard Madeleine between the Rue Cambon and Bernheim Jeunes limping along the pavement through the crowd on a rainy night with a beefy red faced episcopal clergyman holding an umbrella over her to the short pithy line that closes The Sun Also Rises Isn t it pretty to think so this is a collection full of delights surprises and insight All good books are alike in that they are truer than if they had really happened wrote Hemingway And after you re finished reading one you will feel that all that happened to you and afterwards it all belongs to you For readers of American literature One True Sentence is full of remembrances of words you read and the feelings they gave you For writers this is an inspiring view of an element of craft a single sentence that can make a good story come alive and become a great story

Ernest Hemingway on Writing Larry W. Phillips,1999-07-06 A collection of reflections on writing and the nature of the writer from one the greatest American writers of the 20th century Throughout Hemingway s career as a writer he maintained that it was bad luck to talk about

writing that it takes off whatever butterflies have on their wings and the arrangement of hawk's feathers if you show it or talk about it. Despite this belief by the end of his life he had done just what he intended not to do. In his novels and stories, in letters to editors, friends, fellow artists and critics, in interviews and in commissioned articles on the subject, Hemingway wrote often about writing. And he wrote as well and as incisively about the subject as any writer who ever lived. This book contains Hemingway's reflections on the nature of the writer and on elements of the writer's life, including specific and helpful advice to writers on the craft of writing, work habits and discipline. The Hemingway personality comes through in general wisdom, wit, humor and insight, and in his insistence on the integrity of the writer and of the profession itself. From the Preface by Larry W. Phillips

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