

# MANUAL BÁSICO DE JAVA.



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# Java 7 Manual

**Mary Campione, Kathy Walrath, Alison Huml**



## Java 7 Manual:

Cyber Operations Mike O'Leary, 2019-03-01 Know how to set up defend and attack computer networks with this revised and expanded second edition You will learn to configure your network from the ground up beginning with developing your own private virtual test environment then setting up your own DNS server and AD infrastructure You will continue with more advanced network services web servers and database servers and you will end by building your own web applications servers including WordPress and Joomla Systems from 2011 through 2017 are covered including Windows 7 Windows 8 Windows 10 Windows Server 2012 and Windows Server 2016 as well as a range of Linux distributions including Ubuntu CentOS Mint and OpenSUSE Key defensive techniques are integrated throughout and you will develop situational awareness of your network and build a complete defensive infrastructure including log servers network firewalls web application firewalls and intrusion detection systems Of course you cannot truly understand how to defend a network if you do not know how to attack it so you will attack your test systems in a variety of ways You will learn about Metasploit browser attacks privilege escalation pass the hash attacks malware man in the middle attacks database attacks and web application attacks What You ll Learn Construct a testing laboratory to experiment with software and attack techniques Build realistic networks that include active directory file servers databases web servers and web applications such as WordPress and Joomla Manage networks remotely with tools including PowerShell WMI and WinRM Use offensive tools such as Metasploit Mimikatz Veil Burp Suite and John the Ripper Exploit networks starting from malware and initial intrusion to privilege escalation through password cracking and persistence mechanisms Defend networks by developing operational awareness using auditd and Sysmon to analyze logs and deploying defensive tools such as the Snort intrusion detection system IPFire firewalls and ModSecurity web application firewalls Who This Book Is For This study guide is intended for everyone involved in or interested in cybersecurity operations e g cybersecurity professionals IT professionals business professionals and students      **The Java Tutorial** Mary

Campione, Kathy Walrath, Alison Huml, 2001 Based on the online version that has become one of the world s most visited programmer documentation sites this is a remarkably clear practical hands on introduction to the Java 2 Platform The bonus CD ROM contains all major versions of the Java Platform      **Java Programming For Developers: The Definitive Guide**

**to Learn JDBC And Database Applications** Vivian Siahaan, Rismon Hasiholan Sianipar, 2019-11-28 This step by step guide to explore database programming using Java is ideal for people with little or no programming experience The goal of this concise book is not just to teach you Java but to help you think like a programmer Each brief chapter covers the material for one week of a college course to help you practice what you ve learned As you would expect this book shows how to build from scratch two different databases MariaDB and SQLite using Java In designing a GUI and as an IDE you will make use of the NetBeans tool In the first chapter you will learn the basics of cryptography using Java Here you will learn how to write a Java program to count Hash MAC Message Authentication Code store keys in a KeyStore generate PrivateKey and PublicKey

encrypt decrypt data and generate and verify digital prints In the second chapter you will learn how to create and store salt passwords and verify them You will create a Login table In this case you will see how to create a Java GUI using NetBeans to implement it In addition to the Login table in this chapter you will also create a Client table In the case of the Client table you will learn how to generate and save public and private keys into a database You will also learn how to encrypt decrypt data and save the results into a database In the third chapter you will create an Account table This account table has the following ten fields account\_id primary key client\_id primarykey account\_number account\_date account\_type plain\_balance cipher\_balance decipher\_balance digital\_signature and signature\_verification In this case you will learn how to implement generating and verifying digital prints and storing the results into a database In the fourth chapter You create a table with the name of the Account which has ten columns account\_id primary key client\_id primarykey account\_number account\_date account\_type plain\_balance cipher\_balance decipher\_balance digital\_signature and signature\_verification In the fifth chapter you will create a Client\_Data table which has the following seven fields client\_data\_id primary key account\_id primary\_key birth\_date address mother\_name telephone and photo\_path In chapter six you will be shown how to create SQLite database and tables with Java In chapter seven you will be taught how to extract image features utilizing BufferedImage class in Java GUI Digital image techniques to extract image features used in this chapter are grascaling sharpening inverting blurring dilation erosion closing opening vertical prewitt horizontal prewitt Laplacian horizontal sobel and vertical sobel For readers you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching In chapter eight you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect\_id primary key suspect\_name birth\_date case\_date report\_date suspect\_status arrest\_date mother\_name address telephone and photo In chapter nine you will be taught to create Java GUI to view edit insert and delete Feature\_Extraction table data This table has eight columns feature\_id primary key suspect\_id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 All six fields except keys will have a BLOB data type so that the image of the feature will be directly saved into this table In chapter ten you will add two tables Police\_Station and Investigator These two tables will later be joined to Suspect table through another table File\_Case which will be built in the seventh chapter The Police\_Station has six columns police\_station\_id primary key location city province telephone and photo The Investigator has eight columns investigator\_id primary key investigator\_name rank birth\_date gender address telephone and photo Here you will design a Java GUI to display edit fill and delete data in both tables In chapter eleven you will add two tables Victim and Case\_File The File\_Case table will connect four other tables Suspect Police\_Station Investigator and Victim The Victim table has nine columns victim\_id primary key victim\_name crime\_type birth\_date crime\_date gender address telephone and photo The Case\_File has seven columns case\_file\_id primary key suspect\_id foreign key police\_station\_id foreign key investigator\_id foreign key victim\_id foreign key status and description Here you will also design a Java GUI to

display edit fill and delete data in both tables Finally this book is hopefully useful and can improve database programming skills for every Java MariaDB SQLite programmer

**The Best Tutorial to Learn Database Programming with Java GUI, MariaDB, and SQL Server** Vivian Siahaan, Rismon Hasiholan Sianipar, 2020-01-08 This book explains relational theory in practice and demonstrates through two projects how you can apply it to your use of MariaDB and SQL Server databases This book covers the important requirements of teaching databases with a practical and progressive perspective This book offers the straightforward practical answers you need to help you do your job This hands on tutorial reference guide to MariaDB and SQL Server is not only perfect for students and beginners but it also works for experienced developers who aren't getting the most from MariaDB and SQL Server As you would expect this book shows how to build from scratch two different databases MariaDB and SQL Server using Java In designing a GUI and as an IDE you will make use of the NetBeans tool In chapter one you will learn the basics of cryptography using Java Here you will learn how to write a Java program to count Hash MAC Message Authentication Code store keys in a KeyStore generate PrivateKey and PublicKey encrypt decrypt data and generate and verify digital prints You will also learn how to create and store salt passwords and verify them In chapter two you will create a PostgreSQL database named Bank and its tables In chapter three you will create a Login table In this case you will see how to create a Java GUI using NetBeans to implement it In addition to the Login table in this chapter you will also create a Client table In the case of the Client table you will learn how to generate and save public and private keys into a database You will also learn how to encrypt decrypt data and save the results into a database In chapter four you will create an Account table This account table has the following ten fields account\_id primary key client\_id primary key account\_number account\_date account\_type plain\_balance cipher\_balance decipher\_balance digital\_signature and signature\_verification In this case you will learn how to implement generating and verifying digital prints and storing the results into a database In chapter five you create a table named Client\_Data which has seven columns client\_data\_id primary key account\_id primary key birth\_date address mother\_name telephone and photo\_path In chapter six you will be taught how to create a SQL Server database named Crime and its tables In chapter seven you will be taught how to extract image features utilizing BufferedImage class in Java GUI In chapter eight you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect\_id primary key suspect\_name birth\_date case\_date report\_date suspect\_status arrest\_date mother\_name address telephone and photo In chapter nine you will be taught to create Java GUI to view edit insert and delete Feature\_Extraction table data This table has eight columns feature\_id primary key suspect\_id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 In chapter ten you will add two tables Police\_Station and Investigator These two tables will later be joined to Suspect table through another table File\_Case which will be built in the seventh chapter The Police\_Station has six columns police\_station\_id primary key location city province telephone and photo The Investigator has eight columns investigator\_id primary key investigator\_name rank birth\_date

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**Guide** The Apache Software Foundation, Apache Software Foundation, 2011-09 Apache Tomcat or Jakarta Tomcat or simply Tomcat is an open source servlet container developed by the Apache Software Foundation ASF Tomcat implements the Java Servlet and the JavaServer Pages JSP specifications [Introduction to Middleware](#) Letha Hughes Etzkorn, 2017-06-12 A stereotype of computer science textbooks is that they are dry boring and sometimes even intimidating As a result they turn students interests off from the subject matter instead of enticing them into it This textbook is the opposite of such a stereotype The author presents the subject matter in a refreshing story telling style and aims to bring the Internet generation of students closer to her stories Yingcai Xiao The University of Akron Introduction to Middleware Web Services Object Components and Cloud Computing provides a comparison of different middleware technologies and the overarching middleware concepts they are based on The various major paradigms of middleware are introduced and their pros and cons are discussed This includes modern cloud interfaces including the utility of Service Oriented Architectures The text discusses pros and cons of RESTful vs non RESTful web services and also compares these to older but still heavily used distributed object component middleware The text guides readers to select an appropriate middleware technology to use for any given task and to learn new middleware technologies as they appear over time without being greatly overwhelmed by any new concept The book begins with an introduction to different distributed computing paradigms and a review of the different kinds of architectures architectural styles patterns and properties that various researchers have used in the past to examine distributed applications and determine the quality of distributed applications Then it includes appropriate background material in networking and the web security and encoding necessary to understand detailed discussion in this area The major middleware paradigms are compared and a comparison methodology is developed Readers will learn how to select a paradigm and technology for a particular task after reading this text Detailed middleware technology review sections allow students or industry practitioners working to expand their knowledge to achieve practical skills based on real projects so as to become well functional in that technology in industry Major technologies examined include RESTful web services RESTful cloud interfaces such as OpenStack AWS EC2 interface CloudStack AJAX JAX RS ASP NET MVC and ASP NET Core non RESTful SOAP and WSDL based web services JAX WS Windows Communication Foundation distributed objects components

Enterprise Java Beans NET Remoting CORBA The book presents two projects that can be used to illustrate the practical use of middleware and provides implementations of these projects over different technologies This versatile and class tested textbook is suitable depending on chapters selected for undergraduate or first year graduate courses on client server architectures middleware and cloud computing web services and web programming

**Java In Action: An Excellent Guide to Explore JDBC And Database Applications** Vivian Siahaan, Rismon Hasiholan Sianipar, 2019-11-27 This step by step guide to explore database programming using Java is ideal for people with little or no programming experience The goal of this concise book is not just to teach you Java but to help you think like a programmer Each brief chapter covers the material for one week of a college course to help you practice what you've learned As you would expect this book shows how to build from scratch two different databases PostgreSQL and SQLite using Java In designing a GUI and as an IDE you will make use of the NetBeans tool In the first chapter you will learn How to install NetBeans JDK 11 and the PostgreSQL connector How to integrate external libraries into projects How the basic PostgreSQL commands are used How to query statements to create databases create tables fill tables and manipulate table contents is done In the first chapter you will learn How to install NetBeans JDK 11 and the PostgreSQL connector How to integrate external libraries into projects How the basic PostgreSQL commands are used How to query statements to create databases create tables fill tables and manipulate table contents is done In the second chapter you will learn querying data from the postgresql using jdbc including establishing a database connection creating a statement object executing the query processing the resultset object querying data using a statement that returns multiple rows querying data using a statement that has parameters inserting data into a table using jdbc updating data in postgresql database using jdbc calling postgresql stored function using jdbc deleting data from a postgresql table using jdbc and postgresql jdbc transaction In chapter three you will create a PostgreSQL database named School and its tables In chapter four you will study Creating the initial three table projects in the school database Teacher table TClass table and Subject table Creating database configuration files Creating a Java GUI for viewing and navigating the contents of each table Creating a Java GUI for inserting and editing tables and Creating a Java GUI to join and query the three tables In chapter five you will learn Creating the main form to connect all forms Creating a project will add three more tables to the school database the Student table the Parent table and Tuition table Creating a Java GUI to view and navigate the contents of each table Creating a Java GUI for editing inserting and deleting records in each table Creating a Java GUI to join and query the three tables and all six In chapter six you will study how to query the six tables In chapter seven you will be shown how to create SQLite database and tables with Java In chapter eight you will be taught how to extract image features utilizing BufferedImage class in Java GUI Digital image techniques to extract image features used in this chapter are grascaling sharpening inverting blurring dilation erosion closing opening vertical prewitt horizontal prewitt Laplacian horizontal sobel and vertical sobel For readers you can develop it to store other advanced image features

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**A Comprehensive Guide to Java GUI Programming with SQLite** Vivian Siahaan,Rismon Hasiholan Sianipar,2020-01-02 The lessons in this book are a highly organized and well indexed set of tutorials meant for students and programmers Netbeans a specific IDE Integrated Development Environment is used to create GUI Graphical User Interface applications The finished product is the reward but the readers are fully engaged and enriched by the process This kind of learning is often the focus of training In this book you will learn how to build from scratch a SQLite database management system using Java In designing a GUI and as an IDE you will make use of the NetBeans tool Gradually and step by step you will be taught how to use SQLite in Java In chapter one you will learn How to create SQLite database and six tables In chapter two you will study Creating the initial three table projects in the school database Teacher table TClass table and Subject table Creating database configuration files Creating a Java GUI for viewing and navigating the contents of each table Creating a Java GUI for inserting and editing tables and Creating a Java GUI to join and query the three tables In chapter three you will learn Creating the main form to connect all forms Creating a project will add three more tables to the school database the Student table the Parent table and Tuition table Creating a Java GUI to view and navigate the contents of each table Creating a Java GUI for editing inserting and deleting records in each table Creating a Java GUI to join and query the



three tables and all six tables In chapter four you will study how to query the six tables In chapter five you will create Bank database and its four tables In chapter six you will learn the basics of cryptography using Java Here you will learn how to write a Java program to count Hash MAC Message Authentication Code store keys in a KeyStore generate PrivateKey and PublicKey encrypt decrypt data and generate and verify digital prints In chapter seven you will learn how to create and store salt passwords and verify them You will create a Login table In this case you will see how to create a Java GUI using NetBeans to implement it In addition to the Login table in this chapter you will also create a Client table In the case of the Client table you will learn how to generate and save public and private keys into a database You will also learn how to encrypt decrypt data and save the results into a database In chapter eight you will create an Account table This account table has the following ten fields account\_id primary key client\_id primarykey account\_number account\_date account\_type plain\_balance cipher\_balance decipher\_balance digital\_signature and signature\_verification In this case you will learn how to implement generating and verifying digital prints and storing the results into a database In chapter nine you will create a Client\_Data table which has the following seven fields client\_data\_id primary key account\_id primary\_key birth\_date address mother\_name telephone and photo\_path In chapter ten you will create Crime database and its six tables In chapter eleven you will be taught how to extract image features utilizing BufferedImage class in Java GUI In chapter twelve you will be taught to create Java GUI to view edit insert and delete Suspect table data This table has eleven columns suspect\_id primary key suspect\_name birth\_date case\_date report\_date suspect\_status arrest\_date mother\_name address telephone and photo In chapter thirteen you will be taught to create Java GUI to view edit insert and delete Feature\_Extraction table data This table has eight columns feature\_id primary key suspect\_id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 All six fields except keys will have a BLOB data type so that the image of the feature will be directly saved into this table In chapter fourteen you will add two tables Police\_Station and Investigator These two tables will later be joined to Suspect table through another table File\_Case which will be built in the seventh chapter The Police\_Station has six columns police\_station\_id primary key location city province telephone and photo The Investigator has eight columns investigator\_id primary key investigator\_name rank birth\_date gender address telephone and photo Here you will design a Java GUI to display edit fill and delete data in both tables In chapter fifteen you will add two tables Victim and File\_Case The File\_Case table will connect four other tables Suspect Police\_Station Investigator and Victim The Victim table has nine columns victim\_id primary key victim\_name crime\_type birth\_date crime\_date gender address telephone and photo The File\_Case has seven columns file\_case\_id primary key suspect\_id foreign key police\_station\_id foreign key investigator\_id foreign key victim\_id foreign key status and description Here you will also design a Java GUI to display edit fill and delete data in both tables

The Best Guide to Database Programming with Java GUI, PostgreSQL, and SQL Server Vivian Siahaan, Rismon Hasiholan Sianipar, 2020-01-13 This book offers the straightforward practical answers you need to help you do your job This

hands on tutorial reference guide to PostgreSQL and SQL Server is not only perfect for students and beginners but it also works for experienced developers who aren't getting the most from PostgreSQL and SQL Server. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQL Server using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In chapter one, you will learn how to install NetBeans, JDK 11, and the PostgreSQL connector. How to integrate external libraries into projects. How the basic PostgreSQL commands are used. How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In chapter two, you will learn querying data from the postgresql using jdbc, including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In chapter three, you will learn the basics of cryptography using Java. Here you will learn how to write a Java program to count Hash MAC Message Authentication Code, store keys in a KeyStore, generate PrivateKey and PublicKey, encrypt, decrypt data, and generate and verify digital prints. You will also learn how to create and store salt passwords and verify them. In chapter four, you will create a PostgreSQL database named Bank and its tables. In chapter five, you will create a Login table. In this case, you will see how to create a Java GUI using NetBeans to implement it. In addition to the Login table, in this chapter, you will also create a Client table. In the case of the Client table, you will learn how to generate and save public and private keys into a database. You will also learn how to encrypt, decrypt data, and save the results into a database. In chapter six, you will create an Account table. This account table has the following ten fields: account\_id (primary key), client\_id (primary key), account\_number, account\_date, account\_type, plain\_balance, cipher\_balance, decipher\_balance, digital\_signature, and signature\_verification. In this case, you will learn how to implement generating and verifying digital prints and storing the results into a database. In chapter seven, you create a table named Client\_Data which has seven columns: client\_data\_id (primary key), account\_id (primary key), birth\_date, address, mother\_name, telephone, and photo\_path. In chapter eight, you will be taught how to create a SQL Server database named Crime and its tables. In chapter nine, you will be taught how to extract image features utilizing BufferedImage class in Java GUI. In chapter ten, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect\_id (primary key), suspect\_name, birth\_date, case\_date, report\_date, suspect\_status, arrest\_date, mother\_name, address, telephone, and photo. In chapter eleven, you will be taught to create Java GUI to view, edit, insert, and delete Feature\_Extraction table data. This table has eight columns: feature\_id (primary key), suspect\_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. In chapter twelve, you will add two tables: Police\_Station and Investigator. These two tables will later be joined to Suspect table through another table File\_Case which will be built in the seventh chapter. The Police\_Station has six columns: police\_station\_id (primary key), location,

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POWER7 and POWER7+ Optimization and Tuning Guide Brian Hall,Mala Anand,Bill Buros,Miso Cilimdizic,Hong Hua,Judy Liu,John MacMillan,Sudhir Maddali,K Madhusudanan,Bruce Mealey,Steve Munroe,Francis P O'Connell,Sergio Reyes,Raul Silvera,Randy Swanberg,Brian Twichell,Brian F Veale,Julian Wang,Yaakov Yaari,IBM Redbooks,2013-03-04 This IBM Redbooks publication provides advice and technical information about optimizing and tuning application code to run on systems that are based on the IBM POWER7 and POWER7 TM processors This advice is drawn from application optimization efforts across many different types of code that runs under the IBM AIX and Linux operating systems focusing on the more pervasive performance opportunities that are identified and how to capitalize on them The technical information was developed by a set of domain experts at IBM The focus of this book is to gather the right technical information and lay out simple guidance for optimizing code performance on the IBM POWER7 and POWER7 systems that run the AIX or Linux operating systems This book contains a large amount of straightforward performance optimization that can be performed with minimal effort and without previous experience or in depth knowledge This optimization work can Improve the performance of the application that is being optimized for the POWER7 system Carry over improvements to systems that are based on related processor chips Improve performance on other platforms The audience of this book is those personnel who are responsible for performing migration and implementation activities on IBM POWER7 based servers which includes system administrators system architects network administrators information architects and database administrators DBAs

**Toxic Substances Control Act (TSCA) Chemical Substance Inventory: User guide and indices to the initial inventory : Substance name index** United States. Environmental Protection Agency. Office of Toxic Substances,1979

**JDK Tutorials - Herong's Tutorial Examples** Herong Yang,2022-01-15 This book is a collection of tutorial notes and sample codes written by the author while he was learning JDK Java Development Kit core libraries himself Topics include Time and Calendar Internationalization Unnamed Packages Collections Character Set and Encoding Logging XML related technologies DOM SAX DTD XSD and XSL Cryptography Certificates Key stores Cipher and Encryption Socket communication SSL and HTTPS Updated in 2024 Version v6 32 with JDK 20 For latest updates and free sample chapters visit

<https://www.herongyang.com/jdk>

## **Learn JDBC The Hard Way: A Hands-On Guide to PostgreSQL and SQL Server**

**Driven Programming** Vivian Siahaan, Rismon Hasiholan Sianipar, 2019-11-23 This book offers the straightforward practical answers you need to help you do your job. This hands-on tutorial reference guide to PostgreSQL and SQL Server is not only perfect for students and beginners but it also works for experienced developers who aren't getting the most from PostgreSQL and SQL Server. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQL Server using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In chapter one, you will learn how to install NetBeans, JDK 11, and the PostgreSQL connector. How to integrate external libraries into projects. How the basic PostgreSQL commands are used. How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In chapter two, you will learn querying data from the PostgreSQL using JDBC, including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using JDBC, updating data in the PostgreSQL database using JDBC, calling PostgreSQL stored function using JDBC, deleting data from a PostgreSQL table using JDBC, and PostgreSQL JDBC transaction. In chapter three, you will learn the basics of cryptography using Java. Here you will learn how to write a Java program to count Hash MAC Message Authentication Code, store keys in a KeyStore, generate PrivateKey and PublicKey, encrypt/decrypt data, and generate and verify digital prints. You will also learn how to create and store salt passwords and verify them. In chapter four, you will create a PostgreSQL database named Bank and its tables. In chapter five, you will create a Login table. In this case, you will see how to create a Java GUI using NetBeans to implement it. In addition to the Login table, in this chapter, you will also create a Client table. In the case of the Client table, you will learn how to generate and save public and private keys into a database. You will also learn how to encrypt/decrypt data and save the results into a database. In chapter six, you will create an Account table. This account table has the following ten fields: account\_id (primary key), client\_id (primary key), account\_number, account\_date, account\_type, plain\_balance, cipher\_balance, decipher\_balance, digital\_signature, and signature\_verification. In this case, you will learn how to implement generating and verifying digital prints and storing the results into a database. In chapter seven, you create a table named Client\_Data which has seven columns: client\_data\_id (primary key), account\_id (primary key), birth\_date, address, mother\_name, telephone, and photo\_path. In chapter eight, you will be taught how to create a SQL Server database named Crime and its tables. In chapter nine, you will be taught how to extract image features utilizing BufferedImage class in Java GUI. In chapter ten, you will be taught to create a Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect\_id (primary key), suspect\_name, birth\_date, case\_date, report\_date, suspect\_status, arrest\_date, mother\_name, address, telephone, and photo. In chapter eleven, you will be taught to create a Java GUI to view, edit, insert, and delete Feature\_Extraction table data. This table has eight columns: feature\_id (primary key), suspect\_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. In

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**Laboratory Training Guide** Arshdeep Bahga,Vijay Madisetti,2014-12-18 In response to requests for instructional and training material from instructors we prepared this laboratory training guide as a companion book to the Cloud Computing A Hands On Approach Cloud Book This book is designed to serve two purposes First it provides a tutorial for the laboratory training that can accompany traditional or online instruction using the Cloud Book Second it provides access to the complete source code used in the examples provided in the Cloud Book The authors hope that this laboratory training guide will continue to prove useful to instructors and students using the Cloud Book

**Readers' Guide to Periodical Literature** ,1922

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edit insert and delete Feature\_Extraction table data This table has eight columns feature\_id primary key suspect\_id foreign key feature1 feature2 feature3 feature4 feature5 and feature6 In chapter ten you will add two tables Police\_Station and Investigator These two tables will later be joined to Suspect table through another table File\_Case which will be built in the seventh chapter The Police\_Station has six columns police\_station\_id primary key location city province telephone and photo The Investigator has eight columns investigator\_id primary key investigator\_name rank birth\_date gender address telephone and photo Here you will design a Java GUI to display edit fill and delete data in both tables In chapter eleven you will add two tables Victim and File\_Case The File\_Case table will connect four other tables Suspect Police\_Station Investigator and Victim The Victim table has nine columns victim\_id primary key victim\_name crime\_type birth\_date crime\_date gender address telephone and photo The File\_Case has seven columns file\_case\_id primary key suspect\_id foreign key police\_station\_id foreign key investigator\_id foreign key victim\_id foreign key status and description Here you will also design a Java GUI to display edit fill and delete data in both tables Finally this book is hopefully useful and can improve database programming skills for every Java MariaDB SQL Server programmer

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