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JavaFX™

Developing Rich Internet Applications

Foreword by John Burkey

The Java™ Series



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JavaFX Jim Clarke, Jim Connors, Eric J. Bruno, 2009-06-01 Build Rich Applications that Run on the Desktop the Web Mobile Devices Anywhere Using JavaFX developers and graphic designers can work together to build robust immersive applications and deploy them anywhere on the desktop on the Web and on millions of Java enabled mobile devices JavaFX lets you maintain your existing graphics and seamlessly integrate them into Java applications Plus JavaFX Script is a declarative language that allows you to preserve your investment in the Java platform while allowing more creativity with JavaFX's Rich Internet Application environment JavaFX™ Developing Rich Internet Applications brings together all the knowledge techniques and reusable code you need to quickly deliver production quality solutions Writing for both developers and designers the authors explain how JavaFX simplifies and improves the RIA development process and they show how to make the most of its ready built components and frameworks JavaFX™ covers everything from data integration to multimedia special effects to REST The authors present a full chapter of code recipes and a complete case study application This book's wide ranging content includes Building and running JavaFX programs Understanding the role of graphics designers in creating JavaFX Graphical Assets Writing fast efficient JavaFX Script programs Using data binding to simplify Model View Controller application design Creating rich user experiences with JavaFX visual components Bringing user interfaces to life with lighting reflection and other special effects Adding motion with the JavaFX animation framework Incorporating pictures sound and videos in your applications Creating RESTful applications with JSON and XML Writing JavaFX applications that make the most of the underlying Java platform The Java™ Series is supported endorsed and authored by the creators of the Java technology at Sun Microsystems Inc It is the official place to go for complete expert and definitive information on Java technology The books in this Series provide the inside information you need to build effective robust and portable applications and applets The Series is an indispensable resource for anyone targeting the Java platform

JavaFX. Clarke, 2009 **The British National Bibliography** Arthur James Wells, 2009 *JavaFX*, c Jim Clarke, 2009

Pro JavaFX 2 James Weaver, Weiqi Gao, Stephen Chin, Dean Iverson, Johan Vos, 2012-06-12 In *Pro JavaFX 2* A Definitive Guide to Rich Clients with Java Technology Jim Weaver Weiqi Gao Stephen Chin Dean Iverson and Johan Vos show you how you can use the JavaFX platform to create rich client Java applications You'll see how JavaFX provides a powerful Java based UI platform capable of handling large scale data driven business applications Covering the JavaFX API development tools and best practices this book provides code examples that explore the exciting new features provided with JavaFX 2 It contains engaging tutorials that cover virtually every facet of JavaFX development and reference materials on JavaFX that augment the JavaFX API documentation Written in an engaging and friendly style *Pro JavaFX 2* is an essential guide to JavaFX 2

Pro JavaFX 8 James Weaver, Weiqi Gao, Stephen Chin, Dean Iverson, Johan Vos, 2014-07-25 In *Pro JavaFX 8* expert authors show you how to use the JavaFX platform to create rich client Java applications You'll discover how you can use this powerful

Java based UI platform which is capable of handling large scale data driven business applications for PC as well as now mobile and embedded devices Covering the JavaFX API development tools and best practices this book provides code examples that explore the exciting new features provided with JavaFX 8 which comes as part of Oracle s new Java SE 8 release This book also contains engaging tutorials that cover virtually every facet of JavaFX development and reference materials on JavaFX that augment the JavaFX API documentation After reading and using this book you ll have the authoritative knowledge that should give you an edge in your next JavaFX based application projects for your job or your clients

JavaFX 2.0: Introduction by Example Carl Dea,2012-05-10 JavaFX 2 0 Introduction by Example provides a quick start to programming the JavaFX 2 0 platform JavaFX 2 0 provides a rich set of APIs for use in creating graphically exciting client applications written solely in Java You get a large set of customizable components that can be skinned using CSS techniques that you already know from doing web development The platform even includes a web rendering engine enabling you to mix HTML content into your applications Hardware acceleration means that your applications are fast and snappy taking full advantage of modern graphics processing support at the hardware level JavaFX 2 0 opens the door to business applications that look good are fun to use that take advantage of the medium to present data of all types text audio video etc in ways that engage the user and lead to increased productivity Getting started with JavaFX 2 0 is surprisingly easy You already have the Java skills Very likely you know enough of CSS to get by All that s left is to get a leg up on the API and that s where JavaFX 2 0 Introduction by Example can help In this short book author Carl Dea takes you through a series of engaging fun to work examples that bring you up to speed with the major facets of the platform Begin with the fundamentals of installing the software and creating a simple interface Move in progressive steps through the process of developing a working dialog box for an application Then let the fun begin as you explore images and animations audio and video and finally learn to embed JavaFX applications in a web page as well as embedding HTML5 content within an application At the end of this book you ll have a good grasp of what JavaFX is all about and you ll be ready to begin your journey towards mastery of the platform Entirely example based Focused on practical applications Full of working code for you to adapt and extend

JavaFX 1 Vladimir Vivien,2010 **Pro JavaFXTM Platform** James Weaver,Wei qi Gao,Stephen Chin,Dean Iverson,2009-08-02 The JavaFXTM technology and platform is essentially Sun s response to Adobe Flash and Microsoft s Silverlight JavaFX lets developers play with the open source scripting desktop and mobile APIs offered to create dynamic seamless visual user interfaces UIs that are Flash like and beyond Learn from bestselling JavaFX author Jim Weaver and expert JavaFX developers Wei qi Gao Stephen Chin and Dean Iverson to discover the JavaFX technology and platform that enables developers and designers to create rich Internet applications RIAs that can run across diverse devices Covering the JavaFX Script language JavaFX Mobile and development tools Pro JavaFXTM Platform Script Desktop and Mobile RIA with JavaTM Technology is the first book that fully provides JavaFX version 1 2 code examples that cover virtually every language

and API feature This book contains the following Tutorials that teach JavaFX 1 2 to an application developer or graphics designer who has had no exposure to JavaFX These tutorials will be exhaustive covering virtually every facet of JavaFX Script and are fully updated for the JavaFX 1 2 release Reference materials on JavaFX 1 2 that augment what is available from the JavaFX 1 2 Language Reference and API documentation How to take JavaFX 1 2 to other platforms besides the desktop such as mobile Visit projavafx.com for more resources and information from the authors *JavaFX 1.2 Application Development Cookbook* Vladimir Vivien,2010-08-24 Over 60 recipes to create rich Internet applications with many exciting features

JavaFX 1.2 Application Development Cookbook Vladimir Vivien,2010 *Learn JavaFX 8* Kishori Sharan,2015-04-02 Learn JavaFX 8 shows you how to start developing rich client desktop applications using your Java skills and provides comprehensive coverage of JavaFX 8 s features Each chapter starts with an introduction to the topic at hand followed by a step by step discussion of the topic with small snippets of code The book contains numerous figures aiding readers in visualizing the GUI that is built at every step in the discussion The book starts with an introduction to JavaFX and its history It lists the system requirements and the steps to start developing JavaFX applications It shows you how to create a Hello World application in JavaFX explaining every line of code in the process Later in the book author Kishori Sharan discusses advanced topics such as 2D and 3D graphics charts FXML advanced controls and printing Some of the advanced controls such as TableView TreeTableView and WebView are covered at length in separate chapters This book provides complete and comprehensive coverage of JavaFX 8 features uses an incremental approach to teach JavaFX assuming no prior GUI knowledge includes code snippets complete programs and pictures covers MVC patterns using JavaFX and covers advanced topics such as FXML effects transformations charts images canvas audio and video DnD and more So after reading and using this book you ll come away with a comprehensive introduction to the JavaFX APIs as found in the new Java 8 platform

Beginning JavaFX Lawrence PremKumar,Praveen Mohan,2010-12-31 The open source JavaFX platform offers a Java based approach to rich Internet application RIA development an alternative to Adobe Flash Flex and Microsoft Silverlight At over 100 million downloads JavaFX is poised to be a significant player Written by a JavaFX engineer and developer this book is one of the first on the JavaFX platform to give you the following The fundamentals of JavaFX scripting on desktop and mobile platforms Examples of RIAs using JavaFX Graphics Media and animation using JavaFX See how JavaFX gives you dynamic Java effects in your RIA development *JavaFX 9 by Example* Carl Dea,2017 **JavaFX Essentials** Mohamed Taman,2015-06-29 JavaFX is a software platform to create and deliver rich Internet applications RIAs that can run across a wide variety of devices JavaFX Essentials will help you to design and build high performance JavaFX 8 based applications that run on a variety of devices Starting with the basics of the framework it will take you all the way through creating your first working application to discovering the core and main JavaFX 8 features then controlling and monitoring your outside world The examples provided illustrate different JavaFX and Java SE 8 features This guide is an invaluable tutorial if you are

planning to develop and create JavaFX 8 applications to run on a variety of devices and platforms **JavaFX in Action** Simon Morris, 2009-09-30 JavaFX is a Java based rich user interface technology that sits atop the existing Java Standard and Micro Editions. Using it, developers can build rich user interfaces with access to all Java components already installed on their systems. At its heart is the easy-to-learn JavaFX Script language that lets developers describe what they want to accomplish in clear declarative terms rather than abstract code. JavaFX also provides numerous libraries to make development extremely fast and efficient. JavaFX in Action is a hands-on tutorial that introduces and explores JavaFX through numerous bite-sized projects. The book provides a solid grounding in the JavaFX syntax and related APIs by showing web developers how to apply the key features of the JavaFX platform. Readers quickly absorb the fundamentals of the technology while exploring the possibilities. JavaFX provides for creative rich designs. Readers learn to transform variables and operators into bouncing raindrops, brilliant colors, and dancing interface components. They also learn how to interact with existing Java code to give old apps some new JavaFX sparkle. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. **Pro JavaFX™ Platform** James Weaver, Weiqi Gao, Stephen Chin, Dean Iverson, 2009-08-02 The JavaFX™ technology and platform is essentially Sun's response to Adobe Flash and Microsoft's Silverlight. JavaFX lets developers play with the open source scripting desktop and mobile APIs offered to create dynamic, seamless visual user interfaces. UIs that are Flash-like and beyond. Learn from bestselling JavaFX author Jim Weaver and expert JavaFX developers Weiqi Gao, Stephen Chin, and Dean Iverson to discover the JavaFX technology and platform that enables developers and designers to create rich Internet applications (RIAs) that can run across diverse devices. Covering the JavaFX Script language, JavaFX Mobile, and development tools, Pro JavaFX™ Platform: Script, Desktop, and Mobile RIA with Java™ Technology is the first book that fully provides JavaFX version 1.2 code examples that cover virtually every language and API feature. This book contains the following: Tutorials that teach JavaFX 1.2 to an application developer or graphics designer who has had no exposure to JavaFX. These tutorials will be exhaustive, covering virtually every facet of JavaFX Script, and are fully updated for the JavaFX 1.2 release. Reference materials on JavaFX 1.2 that augment what is available from the JavaFX 1.2 Language Reference and API documentation. How to take JavaFX 1.2 to other platforms besides the desktop, such as mobile. Visit projavafx.com for more resources and information from the authors. **JavaFX 9 by Example** Carl Dea, Gerrit Grunwald, José Pereda, Sean Phillips, Mark Heckler, 2017-09-28 Create media-rich client applications using JavaFX 9 and the Java 9 platform. Learn to create GUI-based applications for mobile devices, desktop PCs, and even the web. Incorporate media such as audio and video into your applications. Interface with hardware devices such as Arduino and Leap Motion. Respond to gesture control through devices such as the Leap Motion Controller. Take advantage of the new HTTP2 API to make RESTful web requests and WebSockets calls. New to this edition are examples of creating stylized text and loading custom fonts, guidance for working with Scene Builder to create visual layouts, and new content on developing iOS and Android.

applications using Glue Mobile The book also covers advanced topics such as custom controls JavaFX 3D gesture devices printing and animation Best of all the book is full of working code that you can adapt and extend to all your future projects Is your goal to develop visually exciting applications in the Java language Then this is the book you want at your side JavaFX 9 by Example is chock full of engaging fun to work examples that bring you up to speed on the major facets of JavaFX 9 You'll learn to create applications that look good are fun to use and that take advantage of the medium to present data of all types in ways that engage the user and lead to increased productivity The book Has been updated with new content on modular development new APIs and an example using the Scene Builder tool Is filled with fun and practical code examples that you can modify and drop into your own projects Includes an example using Arduino and an accelerometer sensor to track motion in 3D Helps you create JavaFX applications for iOS and Android devices What You'll Learn Work with touch based interfaces Interpret gesture based events Use shapes color text and UI controls animation to create a simple click and point game Add audio and video to your projects Utilize JavaFX 3D Create custom controls using CSS SVG and Canvas APIs Organize code into modules using Java Platform Module System Project Jigsaw Who This Book Is For Java developers developing visual and media rich applications to run on PCs phones tablets Arduino controllers and more This includes developers tasked with creating visualizations of data from statistical analysis and from sensor networks Any developer wanting to develop a polished user interface in Java will find much to like in this book

The Definitive Guide to Modern Java Clients with JavaFX Stephen Chin, Johan Vos, James Weaver, 2019-11-12 Build enhanced visual experiences and design and deploy modern easy to maintain client applications across a variety of platforms This book will show you how these applications can take advantage of the latest user interface components 3D technology and cloud services to create immersive visualizations and allow high value data manipulation The Definitive Guide to Modern Java Clients with JavaFX is a professional reference for building Java applications for desktop mobile and embedded in the Cloud age It offers end to end coverage of the latest features in JavaFX and Java 13 After reading this book you will be equipped to upgrade legacy client applications develop cross platform applications in Java and build enhanced desktop and mobile native clients What You Will Learn Create modern client applications in Java using the latest JavaFX and Java 13 Build enterprise clients that will enable integration with existing cloud services Use advanced visualization and 3D features Deploy on desktop mobile and embedded devices Who This Book Is For Professional Java developers who are interested in learning the latest client Java development techniques to fill out their skillset

JavaFX 51 Success Secrets - 51 Most Asked Questions on JavaFX - What You Need to Know Amanda Raymond, 2014 JavaFX is a code program for generating and providing rich world wide web applications RIAs that may run athwart a ample diversity of implements JavaFX is designed to substitute Swing as the criterion GUI library for Java SE however either must be contained for the predictable time to come The present discharge has aid aimed at desk top computers and net browsers on Windows Linux and Mac OS X There has never been a JavaFX Guide like this It contains 51

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