

VOCABULARY

x-intercept – where the graph crosses the x-axis, when $y=0$

also called **root**, **solution**, **zero**

y-intercept – where the graph crosses the y-axis, when $x=0$

domain – the x-values for a function, leftmost value to rightmost value

range – the y-values of a function, lowest value to highest value

Domain and range can be written in interval form: $[]$ for non-included points, $()$ for included points, or a never included

end behavior – what happens at the ends of the function

average rate of change – the average amount of change between two points, the slope between two points

maximum value – the highest value that a function reaches, the biggest y-value that a graph has

minimum value – the lowest value that a function reaches, the least y-value that a graph has

increasing interval – the x-values on which a function gets higher as it moves from left to right

decreasing interval – the x-values on which a function gets lower as it moves from left to right

constant interval – the x-values on which a function's value does not change

positive interval – the x-values on which a function's graph is above the x-axis

negative interval – the x-values on which a function's graph is below the x-axis

degree – the highest exponent value in a function

quadratic – an expression with a degree of 2

cubic – an expression with a degree of 3

arithmetic sequence – a sequence of numbers that have a common difference (add/subtract a number)

geometric sequence – a sequence of numbers that have a common ratio (multiply by a number)

series – the sum of the terms in a sequence

explicit formula – a formula in which you can plug in the number for n to find the n^{th} term

recursive formula – a formula that uses the previous term (a_{n-1}) to determine the next term

exterior angle – an angle in standard position with the same terminal side; they have the same trig values, can be found by adding or subtracting either 360° degrees or 2π radians

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