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Java in a Nutshell David Flanagan, 1997. This handbook is a quick reference which provides an accelerated introduction to Java for C and C++ programmers who want to learn the language fast.

Java in a Nutshell David Flanagan, 1997. Includes 5 bestselling Java books on CD-ROM. Cover.

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Student Workbook Java in a Nutshell David Flanagan, 2006-10.

Java in a Nutshell Benjamin J. Evans, David Flanagan, 2014-10-16. The latest edition of *Java in a Nutshell* is designed to help experienced Java programmers get the most out of Java 7 and 8, but it's also a learning path for new developers. Chock-full of examples that demonstrate how to take complete advantage of modern Java APIs and development best practices, the first section of this thoroughly updated book provides a fast-paced, no-fluff introduction to the Java programming language and the core runtime aspects of the Java platform. The second section is a reference to core concepts and APIs that shows you how to perform real programming work in the Java environment. Get up to speed on language details including Java 8 changes. Learn object-oriented programming using basic Java syntax. Explore generics, enumerations, annotations, and lambda expressions. Understand basic techniques used in object-oriented design. Examine concurrency and memory and how they're intertwined. Work with Java collections and handle common data formats. Delve into Java's latest I/O APIs including asynchronous channels. Use Nashorn to execute JavaScript on the Java Virtual Machine. Become familiar with development tools in OpenJDK.

Java Foundation Classes in a Nutshell David Flanagan, 1999. From the author of *Java in a Nutshell* comes a compact reference material on all the GUI and graphics-related classes in the numerous Java.

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Java in a Nutshell David Flanagan, 1996.

Java Enterprise in a Nutshell Jim Farley, William

Crawford,2006 With the recent release of Java 2 Enterprise Edition 1 4 developers are being called on to add even greater more complex levels of interconnectivity to their applications To do this Java developers need a clear understanding of how to apply the new APIs and the capabilities and pitfalls in the program which they can discover in this edition **Java in a Nutshell, 5th Edition** David Flanagan,2005 With more than 700 000 copies sold to date Java in a Nutshell from O Reilly is clearly the favorite resource amongst the legion of developers and programmers using Java technology And now with the release of the 5 0 version of Java O Reilly has given the book that defined the in a Nutshell category another impressive tune up In this latest revision readers will find Java in a Nutshell 5th Edition does more than just cover the extensive changes implicit in 5 0 the newest version of Java It s undergone a complete makeover in scope size and type of coverage in order to more closely meet the needs of the modern Java programmer To wit Java in a Nutshell 5th Edition now places less emphasis on coming to Java from C and C and adds more discussion on tools and frameworks It also offers new code examples to illustrate the working of APIs and of course extensive coverage of Java 5 0 But faithful readers take comfort it still hasn t lost any of its core elements that made it such a classic to begin with This handy reference gets right to the heart of the program with an accelerated introduction to the Javaprogramming language and its key APIs ideal for developers wishing to start writing code right away And as was the case in previous editions Java in a Nutshell 5th Edition is once again chock full of poignant tips techniques examples and practical advice For as longas Java has existed Java in a Nutshell has helped developers maximize the capabilities of the program s newest versions And this latest edition is no different **Java in a Nutshell, 7th Edition** Ben Evans,David Flanagan,2018 This updated edition of Java in a Nutshell not only helps experienced Java programmers get the most out of Java versions 9 through 11 it s also a learning path for new developers Chock full of examples that demonstrate how to take complete advantage of modern Java APIs and development best practices this thoroughly revised book includes new material on Java Concurrency Utilities The book s first section provides a fast paced no fluff introduction to the Java programming language and the core runtime aspects of the Java platform The second section is a reference to core concepts and APIs that explains how to perform real programming work in the Java environment Get up to speed on language details including Java 9 11 changes Learn object oriented programming using basic Java syntax Explore generics enumerations annotations and lambda expressions Understand basic techniques used in object oriented design Examine concurrency and memory and how they re intertwined Work with Java collections and handle common data formats Delve into Java s latest I O APIs including asynchronous channels Use Nashorn to execute JavaScript on the Java Virtual Machine Become familiar with development tools in OpenJDK **Java Examples in a Nutshell, 3rd Edition** David Flanagan,2004 The author of the best selling Java in a Nutshell has created an entire book of real world Java programming examples that you can learn from If you learn best by example this is the book for you This third edition covers Java 1 4 and contains 193 complete practical examples over 21 900 lines of densely commented professionally written Java code covering

20 distinct client side and server side APIs It includes new chapters on the Java Sound API and the New I O API The chapters on XML and servlets have been rewritten to cover the latest versions of the specifications and to demonstrate best practices for Java 1.4 New and updated examples throughout the book demonstrate many other new Java features and APIs Java Examples in a Nutshell is a companion volume to Java in a Nutshell Java Foundation Classes in a Nutshell and Java Enterprise in a Nutshell It picks up where those quick references leave off providing a wealth of examples for both novices and experts This book doesn't hold your hand it simply delivers well commented working examples with succinct explanations to help you learn and explore Java and its APIs Java Examples in a Nutshell contains examples that demonstrate Core APIs including I O New I O threads networking security serialization and reflection Desktop APIs highlighting Swing GUIs Java 2D graphics preferences printing drag and drop JavaBeans applets and sound Enterprise APIs including JDBC database access JAXP XML parsing and transformation Servlets 2.4 JSP 2.0 JavaServer Pages and RMI The book begins with introductory examples demonstrating structured and object oriented programming techniques for new Java programmers A special index at the end of the book makes it easy to look up examples that use a particular Java class or accomplish a desired task In between each chapter includes exercises that challenge readers and suggest further avenues for exploration

AUUGN ,1998-08 *JavaTech, an Introduction to Scientific and Technical Computing with Java* Clark S. Lindsey,Johnny S. Tolliver,Thomas Lindblad,2005-10-13 JavaTech is a practical introduction to the Java programming language with an emphasis on the features that benefit technical computing After presenting the basics of object oriented programming in Java it examines introductory topics such as graphical interfaces and thread processes It goes on to review network programming and develops Web client server examples for tasks such as monitoring remote devices The focus then shifts to distributed computing with RMI Finally it examines how Java programs can access the local platform and interact with hardware Topics include combining native code with Java communication via serial lines and programming embedded processors An extensive web site supports the book with additional instructional materials JavaTech demonstrates the ease with which Java can be used to create powerful network applications and distributed computing applications It will be used as a textbook for programming courses and by researchers who need to learn Java for a particular task **Java Cookbook** Ian F. Darwin,2001 A comprehensive collection of problems solutions and practical examples for anyone programming in Java The Java Cookbook presents hundreds of tried and true Java recipes covering all of the major APIs as well as some APIs that aren't as well documented in other Java books The book provides quick solutions to particular problems that can be incorporated into other programs but that aren't usually programs in and of themselves

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Table of Contents Java In A Nutshell

1. Understanding the eBook Java In A Nutshell
 - The Rise of Digital Reading Java In A Nutshell
 - Advantages of eBooks Over Traditional Books
2. Identifying Java In A Nutshell
 - Exploring Different Genres
 - Considering Fiction vs. Non-Fiction
 - Determining Your Reading Goals
3. Choosing the Right eBook Platform
 - Popular eBook Platforms
 - Features to Look for in an Java In A Nutshell
 - User-Friendly Interface
4. Exploring eBook Recommendations from Java In A Nutshell
 - Personalized Recommendations
 - Java In A Nutshell User Reviews and Ratings
 - Java In A Nutshell and Bestseller Lists
5. Accessing Java In A Nutshell Free and Paid eBooks
 - Java In A Nutshell Public Domain eBooks
 - Java In A Nutshell eBook Subscription Services
 - Java In A Nutshell Budget-Friendly Options

6. Navigating Java In A Nutshell eBook Formats
 - ePub, PDF, MOBI, and More
 - Java In A Nutshell Compatibility with Devices
 - Java In A Nutshell Enhanced eBook Features
7. Enhancing Your Reading Experience
 - Adjustable Fonts and Text Sizes of Java In A Nutshell
 - Highlighting and Note-Taking Java In A Nutshell
 - Interactive Elements Java In A Nutshell
8. Staying Engaged with Java In A Nutshell
 - Joining Online Reading Communities
 - Participating in Virtual Book Clubs
 - Following Authors and Publishers Java In A Nutshell
9. Balancing eBooks and Physical Books Java In A Nutshell
 - Benefits of a Digital Library
 - Creating a Diverse Reading Collection Java In A Nutshell
10. Overcoming Reading Challenges
 - Dealing with Digital Eye Strain
 - Minimizing Distractions
 - Managing Screen Time
11. Cultivating a Reading Routine Java In A Nutshell
 - Setting Reading Goals Java In A Nutshell
 - Carving Out Dedicated Reading Time
12. Sourcing Reliable Information of Java In A Nutshell
 - Fact-Checking eBook Content of Java In A Nutshell
 - Distinguishing Credible Sources
13. Promoting Lifelong Learning
 - Utilizing eBooks for Skill Development
 - Exploring Educational eBooks
14. Embracing eBook Trends
 - Integration of Multimedia Elements

- Interactive and Gamified eBooks

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