

- Reboot and FS platform into the EUD
 - o [50671.7.2: Overview of the End User Diagnostic software](#)
 - o [Release Notes: End-User Diagnostic Release Notes](#)
- Download the output from the unit an EUD was run on
- Interpret the output from an EUD and determine if the test passed or failed

Objective 2.02 Interpret the LCD Warning Messages

- Locate the LCD on an FS Platform
- Correlate the LCD message to message in the corresponding log file
- Identify which tasks the buttons on the LCD perform

Objective 2.03 Identify a possible hardware issue with in the log files

- Indicate which logs would contain debugging information

/var/log/messages	System Information
/var/log/pktfilter	Packet Filter Information
/var/log/lbm	Local Traffic Information
/var/log/gtm	Global Traffic Information
/var/log/em	Enterprise Manager Information

- Given a log file, determine the nature of a hardware issue
- Given a possible issue, determine which log file entries to review

Objective 2.04 Perform a failover to a standby box under the appropriate circumstances

- Explain, under which circumstances, a failover would be used to determine if an issue is software or hardware related
- Use failover as a troubleshooting step in an appropriate situation
- Describe the consequences of performing a failover (mirrored connections, persistent connections)
 - o Connection mirroring is not recommended on a virtual server with client side SSL, because the connection will have to be renegotiated after the failover anyway.
 - o All other virtual servers with connection mirroring and/or persistence will be honored as those connection tables are replicated between BIG-IP devices.

Section 3: 9% Troubleshoot basic performance issues

Objective 3.01 Perform a packet capture within the context of a performance issue

- Determine an appropriate location to take the capture
 - o One method is to start in the middle, typically at the BIG-IP. Capture clientside traffic and server side traffic. Compare the two to discover anomalies.
 - o Another method (depends on configuration and resources), is a clientside approach. Perform a packet capture on the client computer while accessing application through BIG-IP and perform another packet capture while accessing the application directly on the same client computer. Compare the two to discover anomalies.
 - o Sometimes a combination of the two is required to gather a full understanding of the problem.
 - o Filter packet captures by interface or VLAN, and hosts in question (client IP, VIP, Server IP/s)
- Determine the appropriate time to take the capture

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