

# MATLAB® Basic Functions Reference

## MATLAB Environment

|  |  |
|--|--|
| <code>clc</code>                       | Clear command window                                 |
| <code>help</code> <code>Fun</code>     | Display in-line help for <code>Fun</code>            |
| <code>doc</code> <code>Fun</code>      | Open documentation for <code>Fun</code>              |
| <code>load</code> ('filename','vars')  | Load variables from .mat file                        |
| <code>uiimport</code> ('filename')     | Open interactive import tool                         |
| <code>save</code> ('filename','vars')  | Save variables to file                               |
| <code>clear</code> <code>item</code>   | Remove items from workspace                          |
| <code>exampleScript</code>             | Run the script file named <code>exampleScript</code> |
| <code>format</code> <code>style</code> | Set output display format                            |
| <code>ver</code>                       | Get list of installed toolboxes                      |
| <code>tic</code> , <code>toc</code>    | Start and stop timer                                 |
| <code>Ctrl+C</code>                    | About the current calculation                        |

## Operators and Special Characters

|   |   |
|---|---|
| <code>*</code> , <code>.</code> , <code>*</code> , <code>/</code>   | Matrix math operations                                      |
| <code>.*</code> , <code>./</code>   | Array multiplication and division (element-wise operations) |
| <code>^</code> , <code>.^</code>  | Matrix and array power                                      |
| <code>\</code>  | Left division or linear optimization                        |
| <code>'</code> , <code>.'</code>  | Normal and complex conjugate transpose                      |
| <code>&lt;&lt;</code> , <code>&gt;&gt;</code> , <code>&lt;</code> , <code>&gt;</code> , <code>&lt;=</code> , <code>&gt;=</code> | Relational operators  |
| <code>&amp;&amp;</code> , <code>  </code> , <code>~</code> , <code>&amp;or</code>   | Logical operations (AND, NOT, OR, XOR)                      |
| <code>;</code>  | Suppress output display                                     |
| <code>...</code>  | Connect lines (with break)                                  |
| <code>%</code> <code>Description</code>   | Comment   |
| <code>'Hello'</code>  | Definition of a character vector                            |
| <code>"This is a string"</code>   | Definition of a string                                      |
| <code>str1 + str2</code>  | Append strings  |

## Special Variables and Constants

|   |                                       |
|---|---------------------------------------|
| <code>ans</code>  | Most recent answer                    |
| <code>pi</code>   | $\pi = 3.141592654\dots$              |
| <code>i</code> , <code>j</code> , <code>1i</code> , <code>1j</code> | Imaginary unit                        |
| <code>NaN</code> , <code>nan</code>                                 | Not a number (i.e., division by zero) |
| <code>Inf</code> , <code>inf</code>                                 | Infinity                              |
| <code>eps</code>  | Floating-point relative accuracy      |

## Defining and Changing Array Variables

|   |  |
|---|--|
| <code>a = 5</code>  | Define variable <code>a</code> with value 5  |
| <code>A = [1 2 3; 4 5 6]</code><br><code>A = [1 2 3<br/>4 5 6]</code> | Define <code>A</code> as a 2x3 matrix<br>"space" separates columns<br>";" or new line separates rows |
| <code>[A,B]</code>  | Concatenate arrays horizontally  |
| <code>[A;B]</code>  | Concatenate arrays vertically  |
| <code>x(4) = 7</code>   | Change 4th element of <code>x</code> to 7  |
| <code>A(1,3) = 5</code>   | Change <code>A(1,3)</code> to 5  |
| <code>x(5:10)</code>  | Get 5th to 10th elements of <code>x</code>   |
| <code>x(1:2:end)</code>   | Get every 2nd element of <code>x</code> (1st to last)  |
| <code>x(x&gt;5)</code>  | List elements greater than 5   |
| <code>x(x==10)+1</code>   | Change elements using condition  |
| <code>A(4,:) </code>  | Get 4th row of <code>A</code>  |
| <code>A(:,3)</code>   | Get 3rd column of <code>A</code>   |
| <code>A(8, 2:5)</code>  | Get 2nd to 5th element in 8th row of <code>A</code>  |
| <code>A(:,[3 7])=A(:,[7 3])</code>                                    | Swap the 3rd and 7th columns   |
| <code>a:b</code>  | <code>[a, a+1, a+2, ..., a+n]</code> with <code>a=n:b</code>   |
| <code>a:da:b</code>   | Create regularly spaced vector with spacing <code>da</code>  |
| <code>linspace(a,b,n)</code>  | Create vector of <code>n</code> equally spaced values  |
| <code>logspace(a,b,n)</code>  | Create vector of <code>n</code> logarithmically spaced values  |
| <code>zeros(m,n)</code>   | Create <code>m</code> x <code>n</code> matrix of zeros   |
| <code>ones(m,n)</code>  | Create <code>m</code> x <code>n</code> matrix of ones  |
| <code>eye(n)</code>   | Create <code>n</code> x <code>n</code> identity matrix   |
| <code>anddiag(x)</code>   | Create diagonal matrix from vector   |
| <code>anddiag(A)</code>   | Get diagonal elements of matrix  |
| <code>meshgrid(x,y)</code>  | Create 2D and 3D grids   |
| <code>rand(m,n)</code> , <code>randi</code>                           | Create uniformly distributed random numbers or integers  |
| <code>randn(m,n)</code>   | Create normally distributed random numbers   |

## Complex Numbers

|   |                                  |
|---|----------------------------------|
| <code>i</code> , <code>j</code> , <code>1i</code> , <code>1j</code> | Imaginary unit                   |
| <code>real(x)</code>  | Real part of complex number      |
| <code>imag(x)</code>  | Imaginary part of complex number |
| <code>angle(x)</code>   | Phase angle in radians           |
| <code>conj(x)</code>  | Element-wise complex conjugate   |
| <code>isreal(x)</code>  | Determine whether array is real  |

# Matlab Reference Manual

**Wolfgang Guggemos**



## **Matlab Reference Manual:**

**MATLAB Guide to Finite Elements** Peter Issa Kattan, 2003 This book is concerned with the numerical implementation of Finite Element Analysis using the computer program MATLAB which is very popular today in engineering and engineering education The book contains a short tutorial on MATLAB as well as a systematic strategy for the treatment of finite element method The book is directed towards both students and researchers in engineering Various examples and exercises are provided out of Mechanical Engineering Civil Engineering Aerospace Engineering or Materials Science BOOK JACKET Title Summary field provided by Blackwell North America Inc All Rights Reserved

**Revival: The Handbook of Software for Engineers and Scientists (1995)** Paul W Ross, 2018-05-04 The Handbook of Software for Engineers and Scientists is a single volume ready reference for the practicing engineer and scientist in industry government and academia as well as the novice computer user It provides the most up to date information in a variety of areas such as common platforms and operating systems applications programs networking and many other problem solving tools necessary to effectively use computers on a daily basis Specific platforms and environments thoroughly discussed include MS DOS Microsoft Windows™ the Macintosh and its various systems UNIX™ DEC VAX™ IBM mainframes OS 2 Windows™ NT and NeXTSTEP™ Word processing desktop publishing spreadsheets databases integrated packages computer presentation systems groupware and a number of useful utilities are also covered Several extensive sections in the book are devoted to mathematical and statistical software Information is provided on circuits and control simulation programs finite element tools and solid modeling tools

**The Handbook of Software for Engineers and Scientists** Paul W. Ross, 1995-10-25 The Handbook of Software for Engineers and Scientists is a single volume ready reference for the practicing engineer and scientist in industry government and academia as well as the novice computer user It provides the most up to date information in a variety of areas such as common platforms and operating systems applications programs networking and many other problem solving tools necessary to effectively use computers on a daily basis Specific platforms and environments thoroughly discussed include MS DOS Microsoft Windows™ the Macintosh and its various systems UNIX™ DEC VAX™ IBM mainframes OS 2 Windows™ NT and NeXTSTEP™ Word processing desktop publishing spreadsheets databases integrated packages computer presentation systems groupware and a number of useful utilities are also covered Several extensive sections in the book are devoted to mathematical and statistical software Information is provided on circuits and control simulation programs finite element tools and solid modeling tools Additional coverage is included on data communications and networking Many appendices at the end of the book provide useful supplemental information such as ASCII codes RS 232 parallel port and pinout information and ANSI escape sequences This valuable resource handbook brings together a wide variety of topics and offers a wealth of information at the reader's fingertips

[Fuzzy Logic Tools. Reference manual v1.0](#) Antonio Javier Barragán Piña, José Manuel Andújar Márquez, 2012 This manual documents the use of Fuzzy Logic Tools FLT a C framework for storage analysis

and design of fully general multiple input multiple output MIMO Takagi Sugeno fuzzy control systems without constraints in the order of either the inputs or the output vectors This reference manual is intended as a reference work for those developers wishing to use the tools provided by the FLT Therefore the text is structured following the typical pattern of reference manuals Firstly a general description of the variables functions classes methods and attributes included in the software is presented Then each of these items is studied in depth Finally some examples of using the FLT are included These functions can be used for the analysis and design of TS type fuzzy control With the intention of making our work available to the entire scientific community FLT is licensed under GPLv3 so you can use it freely if it meets the requirements of such license see <http://www.gnu.org/licenses/gpl.html> With the same intention this document is licensed under a Creative Commons Attribution ShareAlike 3.0 License approved for Free Cultural Works initiative This work is in continuous evolution and improvement If you are interested can stay informed of new versions bugs and other information about the project at <http://uho.es/antonio/barragan/flt>

*Handbook of Image and Video Processing* Alan C. Bovik, 2010-07-21 55% new material in the latest edition of this must have for students and practitioners of image video processing This Handbook is intended to serve as the basic reference point on image and video processing in the field in the research laboratory and in the classroom Each chapter has been written by carefully selected distinguished experts specializing in that topic and carefully reviewed by the Editor Al Bovik ensuring that the greatest depth of understanding be communicated to the reader Coverage includes introductory intermediate and advanced topics and as such this book serves equally well as classroom textbook as reference resource Provides practicing engineers and students with a highly accessible resource for learning and using image video processing theory and algorithms Includes a new chapter on image processing education which should prove invaluable for those developing or modifying their curricula Covers the various image and video processing standards that exist and are emerging driving today's explosive industry Offers an understanding of what images are how they are modeled and gives an introduction to how they are perceived Introduces the necessary practical background to allow engineering students to acquire and process their own digital image or video data Culminates with a diverse set of applications chapters covered in sufficient depth to serve as extensible models to the reader's own potential applications About the Editor Al Bovik is the Cullen Trust for Higher Education Endowed Professor at The University of Texas at Austin where he is the Director of the Laboratory for Image and Video Engineering LIVE He has published over 400 technical articles in the general area of image and video processing and holds two U.S. patents Dr Bovik was Distinguished Lecturer of the IEEE Signal Processing Society 2000 received the IEEE Signal Processing Society Meritorious Service Award 1998 the IEEE Third Millennium Medal 2000 and twice was a two time Honorable Mention winner of the international Pattern Recognition Society Award He is a Fellow of the IEEE was Editor in Chief of the IEEE Transactions on Image Processing 1996-2002 has served on and continues to serve on many other professional boards and panels and was the Founding General Chairman of the IEEE International Conference

on Image Processing which was held in Austin Texas in 1994 No other resource for image and video processing contains the same breadth of up to date coverage Each chapter written by one or several of the top experts working in that area Includes all essential mathematics techniques and algorithms for every type of image and video processing used by electrical engineers computer scientists internet developers bioengineers and scientists in various image intensive disciplines

**Introduction to Digital Signal Processing and Filter Design** B. A. Shenoi, 2005-10-19 A practical and accessible guide to understanding digital signal processing Introduction to Digital Signal Processing and Filter Design was developed and fine tuned from the author s twenty five years of experience teaching classes in digital signal processing Following a step by step approach students and professionals quickly master the fundamental concepts and applications of discrete time signals and systems as well as the synthesis of these systems to meet specifications in the time and frequency domains Striking the right balance between mathematical derivations and theory the book features Discrete time signals and systems Linear difference equations Solutions by recursive algorithms Convolution Time and frequency domain analysis Discrete Fourier series Design of FIR and IIR filters Practical methods for hardware implementation A unique feature of this book is a complete chapter on the use of a MATLAB r tool known as the FDA Filter Design and Analysis tool to investigate the effect of finite word length and different formats of quantization different realization structures and different methods for filter design This chapter contains material of practical importance that is not found in many books used in academic courses It introduces students in digital signal processing to what they need to know to design digital systems using DSP chips currently available from industry With its unique classroom tested approach Introduction to Digital Signal Processing and Filter Design is the ideal text for students in electrical and electronic engineering computer science and applied mathematics and an accessible introduction or refresher for engineers and scientists in the field Reliability and Optimization of Structural Systems Marc Maes, Luc Huyse, 2020-11-17 This volume is an outcome of the 11th IFIP WG7 5 working conference on Reliability and Optimization of Structural Systems in Canada The conference focuses on structural reliability methods and applications and engineering risk analysis and decision making *Structural Design Optimization Considering Uncertainties* Yannis Tsompanakis, Nikos D. Lagaros, Manolis Papadrakakis, 2008-02-07 Uncertainties play a dominant role in the design and optimization of structures and infrastructures In optimum design of structural systems due to variations of the material manufacturing variations variations of the external loads and modelling uncertainty the parameters of a structure a structural system and its environment are not given fi **Languages, Compilers, and Run-Time Systems for Scalable Computers** David O'Hallaron, 2003-06-29 This book constitutes the strictly refereed post workshop proceedings of the 4th International Workshop on Languages Compilers and Run Time Systems for Scalable Computing LCR 98 held in Pittsburgh PA USA in May 1998 The 23 revised full papers presented were carefully selected from a total of 47 submissions also included are nine refereed short papers All current issues of developing software systems for parallel and distributed

computers are covered in particular irregular applications automatic parallelization run time parallelization load balancing message passing systems parallelizing compilers shared memory systems client server applications etc Computational Science - ICCS 2002 Peter M.A. Sloot, C.J. Kenneth Tan, Jack J. Dongarra, Alfons G. Hoekstra, 2003-08-01 Computational Science is the scientific discipline that aims at the development and understanding of new computational methods and techniques to model and simulate complex systems The area of application includes natural systems such as biology environmental and geo sciences physics and chemistry and synthetic systems such as electronics and financial and economic systems The discipline is a bridge between classical computer science logic complexity architecture algorithms mathematics and the use of computers in the aforementioned areas The relevance for society stems from the numerous challenges that exist in the various science and engineering disciplines which can be tackled by advances made in this field For instance new models and methods to study environmental issues like the quality of air water and soil and weather and climate predictions through simulations as well as the simulation supported development of cars airplanes and medical and transport systems etc Paraphrasing R D Kenway Contemporary Physics 1994 There is an important message to scientists politicians and industrialists in the future science the best industrial design and manufacture the greatest medical progress and the most accurate environmental monitoring and forecasting will be done by countries that most rapidly exploit the full potential of computational science Nowadays we have access to high end computer architectures and a large range of computing environments mainly as a consequence of the enormous stimulus from the various international programs on advanced computing e.g. **Wavelets and Statistics** Anestis Antoniadis, Georges Oppenheim, 2012-12-06 Despite its short history wavelet theory has found applications in a remarkable diversity of disciplines mathematics physics numerical analysis signal processing probability theory and statistics The abundance of intriguing and useful features enjoyed by wavelet and wavelet packed transforms has led to their application to a wide range of statistical and signal processing problems On November 16 18 1994 a conference on Wavelets and Statistics was held at Villard de Lans France organized by the Institute IMAG LMC Grenoble France The meeting was the 15th in the series of the Rencontres Franco Belges des Statisticiens and was attended by 74 mathematicians from 12 different countries Following tradition both theoretical statistical results and practical contributions of this active field of statistical research were presented The editors and the local organizers hope that this volume reflects the broad spectrum of the conference as it includes 21 articles contributed by specialists in various areas in this field The material compiled is fairly wide in scope and ranges from the development of new tools for non parametric curve estimation to applied problems such as detection of transients in signal processing and image segmentation The articles are arranged in alphabetical order by author rather than subject matter However to help the reader a subjective classification of the articles is provided at the end of the book Several articles of this volume are directly or indirectly concerned with several aspects of wavelet based function estimation and signal denoising **Advances in Technical**

**Diagnostics** Anna Timofiejczuk, Bogusław Edward Łazarz, Fakher Chaari, Rafał Burdzik, 2017-09-04 This book provides readers with an overview of recent theories and methods for machinery diagnostics applied to machinery maintenance Each chapter accepted after a rigorous peer review process reports on a selected original piece of work discussed at the International Congress on Technical Diagnostics ICTD2016 held on September 12-16 2016 in Gliwice Poland The book covers a broad range of topics including machines operating in non stationary conditions and examples from different industrial fields of mechanical civil computer and electronic engineering as well as the medical food automotive and mining industries By presenting state of the art diagnostic solutions and discussing important industrial issues the book offers a valuable resource to both academics and professionals as well as a bridge to facilitate communication and collaboration between the two groups

**Natural Image Statistics** Aapo Hyvärinen, Jarmo Hurri, Patrick O. Hoyer, 2009-04-21 Aims and Scope This book is both an introductory textbook and a research monograph on modeling the statistical structure of natural images In very simple terms natural images are photographs of the typical environment where we live In this book their statistical structure is described using a number of statistical models whose parameters are estimated from image samples Our main motivation for exploring natural image statistics is computational modeling of biological visual systems A theoretical framework which is gaining more and more support considers the properties of the visual system to be reflections of the statistical structure of natural images because of evolutionary adaptation processes Another motivation for natural image statistics research is in computer science and engineering where it helps in development of better image processing and computer vision methods While research on natural image statistics has been growing rapidly since the mid 1990s no attempt has been made to cover the field in a single book providing a unified view of the different models and approaches This book attempts to do just that Furthermore our aim is to provide an accessible introduction to the field for students in related disciplines

Proceedings of the 13th International Conference on Damage Assessment of Structures Magd Abdel Wahab, 2019-07-04 This volume contains the proceedings of the 13th International Conference on Damage Assessment of Structures DAMAS 2019 9-10 July 2019 Porto Portugal It presents the expertise of scientists and engineers in academia and industry in the field of damage assessment structural health monitoring and non destructive evaluation The proceedings covers all research topics relevant to damage assessment of engineering structures and systems including numerical simulations signal processing of sensor measurements and theoretical techniques as well as experimental case studies

**Proceedings of the Seventh SIAM Conference on Parallel Processing for Scientific Computing** David H. Bailey, 1995-01-01 Proceedings Parallel Computing

**DCIS2002** Salvador Bracho del Pino, Mar Martínez, Teresa Riesgo, Miguel Ángel Allende Recio, 2002 Este libro contiene las presentaciones de la XVII Conferencia de Diseño de Circuitos y Sistemas Integrados celebrado en el Palacio de la Magdalena Santander en noviembre de 2002 Esta Conferencia ha alcanzado un alto nivel de calidad como consecuencia de su tradición y madurez que lo convierte en uno de los

acontecimientos más importantes para los circuitos de microelectrónica y la comunidad de diseño de sistemas en el sur de Europa. Desde su origen tiene una gran contribución de Universidades españolas aunque hoy los autores participan desde catorce países.

*Signals and Systems Analysis In Biomedical Engineering* Robert B. Northrop, 2016-04-19 The first edition of this text based on the author's 30 years of teaching and research on neurosensory systems helped biomedical engineering students and professionals strengthen their skills in the common network of applied mathematics that ties together the diverse disciplines that comprise this field. Updated and revised to include new material.

An Introduction to High-performance Scientific Computing, 1996 Designed for undergraduates. An Introduction to High Performance Scientific Computing assumes a basic knowledge of numerical computation and proficiency in Fortran or C programming and can be used in any science, computer science, applied mathematics, or engineering department or by practicing scientists and engineers especially those associated with one of the national laboratories or supercomputer centers. This text evolved from a new curriculum in scientific computing that was developed to teach undergraduate science and engineering majors how to use high performance computing systems, supercomputers in scientific and engineering applications. Designed for undergraduates. An Introduction to High Performance Scientific Computing assumes a basic knowledge of numerical computation and proficiency in Fortran or C programming and can be used in any science, computer science, applied mathematics, or engineering department or by practicing scientists and engineers especially those associated with one of the national laboratories or supercomputer centers. The authors begin with a survey of scientific computing and then provide a review of background numerical analysis, IEEE arithmetic, Unix, Fortran, and tools, elements of MATLAB, IDL, AVS. Next, full coverage is given to scientific visualization and to the architectures, scientific workstations, and vector and parallel supercomputers and performance evaluation needed to solve large scale problems. The concluding section on applications includes three problems: molecular dynamics, advection, and computerized tomography that illustrate the challenge of solving problems on a variety of computer architectures as well as the suitability of a particular architecture to solving a particular problem. Finally, since this can only be a hands-on course with extensive programming and experimentation with a variety of architectures and programming paradigms, the authors have provided a laboratory manual and supporting software via anonymous ftp.

Scientific and Engineering Computation series

**Proceedings of the Multi-Conference 2011** Himanshu B. Soni, Apurva Shah, 2011-06-06 The International Conference on Signals, Systems, and Automation (ICSSA) 2011 aims to spread awareness in the research and academic community regarding cutting edge technological advancements revolutionizing the world. The main emphasis of this conference is on dissemination of information, experience, and research results on the current topics of interest through in-depth discussions and participation of researchers from all over the world. The objective is to provide a platform to scientists, research scholars, and industrialists for interacting and exchanging ideas in a number of research areas. This will facilitate communication among researchers in different fields of Electronics and

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**Digital Integrated Circuits** Evgeni Perelroyzen, 2018-10-03 A current trend in digital design the integration of the MATLAB components Simulink and Stateflow for model building simulations system testing and fault detection allows for better control over the design flow process and ultimately for better system results Digital Integrated Circuits Design for Test Using Simulink and Stateflow illustrates the construction of Simulink models for digital project test benches in certain design for test fields The first two chapters of the book describe the major tools used for design for test The author explains the process of Simulink model building presents the main library blocks of Simulink and examines the development of finite state machine modeling using Stateflow diagrams Subsequent chapters provide examples of Simulink modeling and simulation for the latest design for test fields including combinational and sequential circuits controllability and observability deterministic algorithms digital circuit dynamics timing verification built in self test BIST architecture scan cell operations and functional and diagnostic testing The book also discusses the automatic test pattern generation ATPG process the logical determinant theory and joint test action group JTAG interface models Digital Integrated Circuits explores the possibilities of MATLAB s tools in the development of application specific integrated circuit ASIC design systems The book shows how to incorporate Simulink and Stateflow into the process of modern digital design

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### Matlab Reference Manual Introduction

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