

100+ Solutions in Java

A Hands-On Introduction to Programming in Java



Java Projects Bpb Publication

Guillaume Favre



Java Projects Bpb Publication:

Java Projects Bpb, 2004-11 The java projects book enables you to develop java applications using an easy and simple approach. The book is designed for the readers who are familiar with java programming. The book provides numerous listings and figures for an effective understanding of java concepts. The book consists of a CD that includes source code for all the java applications. Table of contents Chapter 1 Creating a calculator applications Chapter 2 Creating analog clock applications Chapter 3 Creating a 9 box puzzle game Chapter 4 Student information management system Chapter 5 Creating a text editor applications Chapter 6 Creating an online test applications Chapter 7 Creating a shopping cart applications Chapter 8 Share trading application Chapter 9 Online banking applications *Java Real World Projects* Davi Vieira, 2024-12-23

DESCRIPTION Java continues to be a key technology for building powerful applications in today's fast changing tech world. This book helps you connect theory with practice teaching you the skills to create real world Java projects. With a clear learning path you will learn the tools and techniques needed to tackle complex software development challenges with confidence. This book inspired by real world Java projects starts with Java fundamentals covering core APIs, modern features, database handling and automated testing. It explores frameworks like Spring Boot, Quarkus and Jakarta EE for enterprise cloud native applications. Employ container technologies like Docker and Kubernetes for scalable deployments. To tackle production challenges the book will look deeply into monitoring and observability helping developers understand application performance under unexpected conditions. It concludes with maintainability issues introducing architectural concepts like domain driven design, DDD, layered architecture and hexagonal architecture offering a roadmap for creating scalable and maintainable Java applications. By the end of this book you will feel confident as a Java developer ready to handle real world challenges and work on modern software projects. You will have a strong understanding of Java basics, modern tools and best practices preparing you for a successful career in Java development.

KEY FEATURES Learn software development approaches used in real Java projects. Acquire cloud native and enterprise software development skills. Develop modern Java systems with cutting edge frameworks.

WHAT YOU WILL LEARN Efficient application of core Java API capabilities. Modern Java development with features like virtual threads, sealed classes and records. Understanding of the Spring Boot, Quarkus and Jakarta EE frameworks. Monitoring and observability with Prometheus, Grafana and Elasticsearch. Using DDD, layered architecture and hexagonal architecture to improve maintainability.

WHO THIS BOOK IS FOR This book is ideal for aspiring and intermediate Java developers including students, software engineers and anyone seeking to enhance their Java skills. Prior experience with basic programming concepts and a foundational understanding of Java are recommended.

TABLE OF CONTENTS 1 Revisiting the Java API 2 Exploring Modern Java Features 3 Handling Relational Databases with Java 4 Preventing Unexpected Behaviors with Tests 5 Building Production Grade Systems with Spring Boot 6 Improving Developer Experience with Quarkus 7 Building Enterprise Applications with Jakarta EE and MicroProfile 8 Running Your Application in

Cloud Native Environments 9 Learning Monitoring and Observability Fundamentals 10 Implementing Application Metrics with Micrometer 11 Creating Useful Dashboards with Prometheus and Grafana 12 Solving problems with Domain driven Design 13 Fast Application Development with Layered Architecture 14 Building Applications with Hexagonal Architecture

Java 8 to 21 Shai Almog,2023-07-01 A comprehensive guide empowering developers with the advanced capabilities of Java KEY FEATURES Gain insights into the significant changes and features introduced in Java versions 8 to 21 Learn how to build Java applications with Spring and Spring Boot Monitor diagnose and optimize the performance of your Java applications in production environments DESCRIPTION Are you still using Java in the same old way Java 21 has evolved into a dynamic and concise language with a vibrant and rich ecosystem If you re seeking to expand your knowledge of modern Java programming this book is the ideal resource for you This practical book offers valuable guidance on effectively utilizing the latest syntax enhancements in order to write code that is both streamlined and easy to understand It not only provides detailed insights into the inner workings of the Java virtual machine JVM but also equips you with the knowledge necessary to excel in building scalable and resilient applications using a variety of powerful techniques such as Spring Boot Spring Native GraalVM and other innovative methodologies Furthermore the book assists you in navigating the complexities of testing and packaging helping you comprehend and navigate intricate processes It also introduces you to cutting edge deployment methodologies that leverage Docker and Kubernetes ensuring that you stay up to date with the most recent advancements in software development and deployment practices By the time you finish reading this book you will have upgraded your Java programming techniques and gained the ability to fully exploit the latest and greatest advancements in the language WHAT YOU WILL LEARN Explore different techniques for developing multithreaded applications in Java Harness the power of modern Java and Spring Boot 3 to elevate your server development capabilities Utilize the power of Docker Kubernetes and Spring Native to streamline your cloud based deployments Integrate unit testing Mockito and continuous integration CI into your Java projects Use Prometheus and Grafana to monitor the performance of your Java applications WHO THIS BOOK IS FOR This book is suitable for individuals who are new to Java and have little to no experience but possess a basic understanding of the syntax Additionally it provides valuable insights for developers who may have not utilized Java in a significant timeframe TABLE OF CONTENTS 1 Hello Java 2 OOP Patterns 3 8 to 21 to GraalVM 4 Modern Threading 5 It s Springtime in Java 6 Testing and CI 7 Docker Kubernetes and Spring Native 8 Microservices 9 Serverless 10 Monitoring and Observability **Arduino Projects for Engineers** Neerparaj Rai,2018-05-31 Providing 24 projects with wiring diagrams and the programs required to complete each one this book covers both the software and hardware aspects of each project and will help students create their own innovative prototypes **Web Development Toolkit for Java Developers** Dr. Nirali Dabhi,Dr. Dharmendra Patel,Dr. Atul Patel,2023-05-25 A beginners guide to Java programming for web development KEY FEATURES Learn one of the most in demand skills in the field of application

development Get familiar with the fundamental concepts required to develop a web app Understand how to develop web apps both with and without using a framework

DESCRIPTION Java is a popular language for developing web applications due to its stability scalability and robustness This comprehensive guide will teach you how to develop web apps using Java The book will help you learn how to establish a JDBC Connection in Java develop Model View Controller MVC apps using JSP and servlets without a framework and understand the application and use of JavaServer Faces JSF over JSP to effectively develop web apps Additionally the book will help you gain a thorough understanding of different types of frameworks and explore the Spring framework in depth It will also teach you how to leverage the power of Spring to simplify and streamline your web development projects Lastly the book will help you get familiar with the concept of Aspect Oriented Programming AOP and learn how to apply AOP in your Java web development projects By the end of the book you will be able to build professional quality web applications using Java

WHAT YOU WILL LEARN Learn how to create web apps using Java Servlets Explore advanced features that can be managed using servlets Get familiar with the MVC Architecture in Java Build component based and event oriented web interfaces using Java Server Faces JSF Learn how to work with web services SOAP and RESTful API

WHO THIS BOOK IS FOR This book is for beginners who are looking to build web apps using Java It is also for students pursuing a Master s degree in Computer Applications or Information Technology Having a basic understanding of core Java HTML and relational databases will be an added advantage

TABLE OF CONTENTS

- 1 Database Connectivity From Java
- 2 Performing Insert Update Delete and Select Operations
- 3 Creating Properties File and Performing Batch Operations
- 4 Web Components and Web Application Directory Structure
- 5 Servlet Programming
- 6 Managing Advance Features in Servlet
- 7 Basics of Java Server Pages JSP
- 8 Handling Beans and Using Expression Language
- 9 Understand Model View and Controller Pattern
- 10 Overview of JSP Standard Tag Library JSTL
- 11 Outline of JSF for Building Component Based Event Oriented Web Interfaces
- 12 Working with Web Services SOAP and RESTful
- 13 Aspect Oriented Approach with Spring Framework
- 14 Introduction to Spring Boot

Selenium with Java - A Beginner's Guide Pallavi Sharma,2022-02-15 A refresher for Java developers on how to use Selenium IDE and Selenium Grid to automate web browsers

KEY FEATURES Extensive practical demonstration of Selenium with numerous real world examples Includes thorough examination of various test automation ideas Covers tools in conjunction with Selenium for implementing browser and web test automation projects

DESCRIPTION This book introduces setting up the environment for writing test scripts after covering Selenium and its capabilities Numerous functionalities including the web driver interface the web element interface and locators are illustrated in depth using the By class Additionally the book presents tasks such as HTML element manipulation mouse and keyboard operations dropdown table window alert frame action class and synchronization Along with Selenium IDE and Selenium Webdriver the book also covers another critical feature which is the implementation of Selenium Grid that allows the test suite to execute in parallel across several settings Several add on automation scripts such as those for taking screenshots object and data

information are thoroughly displayed and explained in this book The book discusses tools like TestNG and Maven that aid in the overall development of the test project ecosystem After reading the book you should feel extremely competent in utilizing Selenium to automate a variety of web and browser testing scenarios and tasks

WHAT YOU WILL LEARN Get trained to automate the end to end testing of online applications with Selenium Webdriver Confidently configure the Selenium Grid for cross browser testing Create locators quickly for various HTML elements on the page Opportunities to improve test writing skills with the popular unit test framework TestNG An in depth explanation of the management of objects and data in the test project

WHO THIS BOOK IS FOR This book is intended for software test engineers who wish to develop a strong foundation in Selenium implementation to create test automation solutions Basic knowledge of testing and Java as a programming language is required

AUTHOR BIO Pallavi is a multi skilled professional and has donned many hats in her career span She founded 5 Elements Learning where she acted as a coach writer and speaker on test automation solutions and collaborated with learning enthusiasts organizations and mentors from across the globe She is a Steering Committee member at Agile Testing Alliance ATA She has contributed to Selenium Documentation at the Selenium Project She is the author of the book Selenium with Python Beginners with BPB Publications She has curated organized and acted as a jury for various international conferences and meetups like Selenium Conference India StepIn Delhi Selenium Conference by ATA APISummit by ATA and Global Testing Retreat by ATA She is a firm believer in the larger good and likes to live by example She volunteers her resources for Jabarkhet forest reserve People for animals and Wildlife SOS She lives in the National Capital Region with her doctor parents her husband two children sometimes she wonders though and a labrador She likes to pen her thoughts as short stories poems and anecdotes She is a firm believer in giving and living by example which she continues to learn as life continues

Building Modern Web Applications With Jakarta EE, NoSQL Databases and Microservices Aristides Villarreal Bravo, Geovanny Mendoza Gonz lez, Ot vio Gon alves de Santana, 2020-09-29 Build Modern Web Apps with Jakarta EE Jmoordb and Vaadins Key Features _ Learn about the Java Enterprise Edition Jakarta Enterprise Edition specifications _ Learn how to create applications with frameworks such as Java Server Faces Eclipse krazo and Vaadin _ Get familiar with NoSQL databases and learn how to create Java applications that interact using Jakarta NoSQL and Jmoordb _ Learn how to test and secure your application _ Learn about Microprofile and how to create microservices with java

Description For many years Java EE has been an important platform for mission critical enterprise applications To accelerate the development of enterprise applications for a cloud native world leading software vendors collaborated to transfer Java EE technologies to the Eclipse Foundation where they will evolve under the Jakarta EE brand This book will be your comprehensive guide to creating Jakarta EE applications and microservices with Microprofile The book begins with an introduction to Jakarta EE and quickly goes on to teach you about the various databases and their advantages After this you will explore the JNoSQL and Jmoordb frameworks to understand how to build Jakarta EE applications with NoSQL databases

Moving forward you ll explore Eclipse MicroProfile and see how it helps build microservices with Java Also you will learn about various development applications such as Java Server Faces Eclipse Krazos PrimeFaces Vaadin and understand how to integrate them with your backend Towards the end you will learn about security testing and understanding continuous integration What will you learn _ Learn how to use the Jmoordb framework for Jakarta EE applications _ Optimize Enterprise Java for microservices architecture using Eclipse MicroProfile _ Create Web applications using Java Server Faces _ Building a modern web application using Vaadin _ Learn how to implement security using IdentityStore and JWT _ Create CI CD pipelines for Jakarta EE applications Who this book is for This book is for developers with no previous experience in creating business applications with Java and for those who want to know about APIs and new frameworks for the development of cloud oriented applications Table of Contents 1 Jakarta EE Platform 2 NoSQL 3 Jakarta NOSQL 4 Understanding JMoordb 5 Exploring Microprofile 6 Java Server Faces 7 Vaadin 8 Integration Vaadin JMoordb and NoSQL 9 Eclipse Krazos and Security of Microservices 10 Testing and Continuous Integration

Building Android Projects with Kotlin Pankaj Kumar,2022-09-08

Start your journey in this exciting Android app development world KEY FEATURES Start your Kotlin adventure from the very fundamentals to sophisticated Android programming Experience live coding of a video application game design and chat application Explore the Android framework app creation testing and publication to the Google Play store DESCRIPTION As an ambitious Kotlin programmer or Android developer are you frequently baffled by the options available to do a specific task Or why a single solution is superior to the others for doing this Android task And most importantly how can you do Kotlin programming employing this superior alternative The book Building Android Projects with Kotlin teaches you all you need to know to create an incredible Android application It describes the fundamentals of Android its components and their purposes This book also emphasizes the significance of clean code modular code writing and architectural patterns It teaches the reader how to analyze the performance of a layout how to select the best picture format and the fundamentals of multiscreen application development This book discusses the creation of chat applications video sharing applications and video games The book will discuss best practices libraries functional requirement collecting and feature development while constructing and explaining the functionalities of these applications A range of topics like Android fundamentals layout and image optimization practical development tools writing clean code multiscreen app development creating chat apps video sharing applications and games will be learned throughout this book WHAT YOU WILL LEARN Develop the ability to write well structured programs and modular codes Workaround ExoPlayer Notifications RecyclerView ToolBar Unity Jetpack components etc Explore and use Memory analyzer Database analyzer Logcat and Layout Inspector Examine the design patterns and performance of various layout designs and optimize accordingly Create different designs for mobile and tablets in the same application WHO THIS BOOK IS FOR Aspiring Android developers Kotlin programmers and mobile developers would benefit from reading this book by improving their writing skills and fully utilizing the benefits of Kotlin in their

application development However before reading this book it would be beneficial to know Kotlin

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1 Creating Hello World Project

2 Basics of Android Components

3 Architecture Patterns

4 Developing Chat Application

5 Publishing the Application

6 Developing Video Sharing Application

7 Introduction to Game Development

8 Development of the First Game

9 Adding Support for Big Screens

10 Introducing Important Tools

Libs for Android

JAVA Programming Simplified

Dr. Muneer Ahmad Dar,2020-03-23

Java With a lot of Programming examples

Key Features

- a Covers the key concepts of Java Programming
- a Programming examples are provided to understand the concepts well
- a Designed to cover the syllabus of BCA BSc IT and Mater level Courses in Computer Applications
- a Step by Step instructions are provided to get more clarity on the topics
- a Covers Core Java along with some advanced topics of Java Programming

Description

This book has been designed in such a manner so as to make anyone understand the Java language with a lot of practical examples implemented on the Eclipse platform

This book comprehensively covers all the concepts of Java starting with the installation of Java and the usage of IDE for Java development and efficiently covers all required topics of Java language with some advanced concepts like JDBC and event handling in Java

What will you learn

- a Java Fundamentals with installation and configuration
- a Core Java with relevant programming examples
- a Important features of Java like applets and multithreading
- a Event handling with graphical user interface components
- a Java Database Connectivity with some practical examples

Who this book is for

This book is useful for beginner programmers having no knowledge of any programming language

However programmers who have done some basic programming in C and C++ can easily reach some advanced concepts and move ahead with the advanced Java

Table of Contents

- 1 Introduction
- 2 Installation
- 3 Basics of Java Programming
- 4 Object Oriented Programming in Java
- 5 Packages and Interfaces
- 6 Understanding Strings Arrays and Wrapper classes
- 7 Exception Handling in Java
- 8 Multithreading in Java
- 9 Applets in Java
- 10 Input Output in Java
- 11 Event Handling in Java
- 12 Java Database Connectivity

About the Author

Dr Muneer Ahmad Dar is currently working as Scientist C at the National Institute of Electronics and Information Technology NIELIT J K which is the department under Ministry of Electronics and Information Technology MeitY Govt of India

He is a researcher teacher and Head Department of MCA at NIELIT Srinagar

He is actively involved in the field of Computer Science

He has done his Masters in Computer Applications MCA from the University of Kashmir

M Phil Computer Science from Madurai Kamaraj University and PhD Computer Science from University of Kashmir

His areas of interest include Security of Smartphone Applications Programming Languages Design Analysis of Algorithms Data Structures and Optimization Techniques

As a creative writer he has authored a large number of research papers and book chapters published in IEEE Scopus indexed journals and Springer Lecture Notes

DevOps for Java Developers Neeraj Kumar,2025-03-18

DESCRIPTION

Java's robust ecosystem encompassing Spring Boot Micronaut and Quarkus thrives within modern microservices architectures making DevOps practices essential for efficient development and deployment

This book serves as a comprehensive guide starting with the foundational principles of DevOps and its real world applications within

Java centric environments It helps you take advantage of microservices serverless and cloud native technologies using the latest DevOps techniques to simplify your build process and create a service or application faster It explores how breaking down monolithic applications into microservices can accelerate changes and enhance flexibility This book covers core DevOps concepts including source code management tools continuous integration CI continuous deployment CD and containerization It also introduces Mobile DevOps emphasizing the growing need for DevOps in mobile app development With security being critical it covers DevSecOps practices to address vulnerabilities Additionally this book dives into package management guiding you through storing and publishing software artifacts By the end of this book you will be well equipped to integrate DevOps practices seamlessly into your Java development workflow You will unlock faster software delivery cycles improved code quality and a more collaborative development environment

WHAT YOU WILL LEARN Understand the key principles of DevOps its best practices and the tools that speed up software development Learn to use microservices serverless and cloud native technologies for efficient app development Discover how to break down complex applications into microservices for quicker updates Master core DevOps components like source code management containers CI CD and deployment Gain knowledge of DevSecOps strategies to secure software against cyber threats and manage software artifacts efficiently Discover how to design fast and efficient DevOps workflows specifically for mobile development

WHO THIS BOOK IS FOR This book is for professionals like application developers Java developers DevOps engineers or developers who want to develop applications more productively

TABLE OF CONTENTS 1 Lead the Transformation with DevOps 2 Slicing the Monolith 3 Manage Your Source Code 4 Containerization 5 Continuous Integration 6 Package Management 7 Protecting Your Binaries 8 Deployment Strategies 9 Continuous Delivery and Deployment 10 Mobile DevOps

Mastering Flutter Kevin Moore, 2025-02-17

DESCRIPTION Mastering Flutter is ideal for the developer at the beginner level as well as the developer who wants to switch to Flutter This book starts at the beginner level so that you know everything you need to create apps that can be published in different mobile stores You will develop a movie app that is beautiful has animations uses a movie API to get the latest movie information and uses Firebase to store user information Learn Flutter app development from the ground up starting with the basics of Flutter and Dart code By creating a movie app you will master building user interfaces managing data and adding different screens You will make your app look great with custom designs and smooth animations The app will connect to the internet save data locally and use Firebase to handle user accounts and send notifications You will also learn how to make your app work on websites and computers respond to user actions and add extra features from Flutter's package library The final steps cover testing your app making it run faster and getting it ready for users to download Finally you will learn how to publish your apps on the Google Play Store and the Apple App Store starting your career as a mobile developer You will be able to create websites and desktop applications of the same app

KEY FEATURES Build a cross platform movie app from scratch learning Dart and Flutter fundamentals Design engaging UIs with Flutter

widgets and add smooth interactive animations Develop apps that run seamlessly on mobile desktop and web handling data and networking efficiently WHAT YOU WILL LEARN Build apps for phones computers and websites using Flutter a powerful development toolkit that uses the Dart programming language as its foundation Create beautiful app screens using widgets and add smooth transitions when users move between different parts of your app Make your app respond quickly by downloading data in the background and learn how to save important information on the user s device Connect your app to the internet to fetch data from online services and use databases to organize and store information efficiently Create your own Flutter add ons to access special features on different devices and learn how to test your app to make sure it works perfectly WHO THIS BOOK IS FOR This book is for new and existing developers looking to learn how to develop multiplatform apps using the Flutter framework Knowledge of a previous development environment is helpful but not necessary TABLE OF CONTENTS 1 Introduction to Flutter 2 Dart Essentials 3 Building the Movie App 4 Basic Widgets 5 Themes Colors and Fonts 6 State Management Fundamentals 7 Advanced Widgets 8 Navigation and Routing 9 Animations and Transitions 10 Futures and Async Await 11 Networking 12 Local Storage and Databases 13 Web and Desktop 14 Handling User Input and Gestures 15 Firebase 16 Packages 17 Platform Channels and Plugins 18 Testing and Performance 19 Building and Publishing **100+ Solutions in Java** Dhruti Shah,2021-01-06 A step by step guide that will help you learn the Java programming language KEY FEATURES _Get familiar with the features in Java 8 And Java 9 _Understand the working of various Java APIs _Learn Modular Programming with Java 9 _Learn to use features such as Lambda Time API and Stream API _Learn how to access databases from a Java application DESCRIPTION 100 Solutions in Java is an easy to understand step by step guide that helps you develop applications using Java 8 and Java 9 It is for everyone from beginners to professionals who wish to begin development in Java The content is designed as per increasing complexity and is explained in detail with appropriate examples This book follows a practical approach by providing ample examples and assignments for you to test your understanding of each concept You will also get familiar with the important features introduced in Java 10 This book is a beginner s guide that will help you upskill your knowledge in Java By the end of the book you will know the different features introduced in Java over the years and will learn to implement these features to develop real world applications WHAT YOU WILL LEARN _Work with the newly introduced features in Java 8 And Java 9 _Get to know in depth about the Java Stream API _Learn how to work with Java regular expressions _Get an overview of Inheritance and Interfaces in Java _Get familiar with Design Patterns in Java WHO THIS BOOK IS FOR This book is for Developers and Technical Specialists who are interested in learning Java Prior knowledge of programming languages such as C C or Python and any DBMS such as SQL Server MySQL will be an added advantage TABLE OF CONTENTS 1 Introduction to Java 2 Java Programming Constructs 3 Java Application Components 4 Java Reference Types 5 Subclasses and Interfaces 6 Exceptions and Regular Expressions 7 Collections and Stream API 8 Generics and Time API 9 File Manipulation in Java 10 Threads and

JDBC 11 Design Patterns and I18N 12 More about JDK 8 9 and 10 **Designing Applications with Spring Boot 2.2 and React JS** Rajput Dinesh, 2019-09-20 Let us full stack development with Spring Boot and React JS Key features This book has a very specific goal to make developing REST applications easier and focusing on common challenges of the design of the application with best practices This book is providing practical code examples from real world experiences This book is not only about Spring Boot 2.2 and React JS overview but also has an in depth discussion about adopted REST Architectural pattern and its constraints to create the REST APIs The book can act as a tool for learning Spring Boot 2.2 and React JS for the first time as well as a guide and reference for those wanting to dig deeper into specific features This book is also providing deeper information about the Spring Security and JWT token based authentication for your REST applications This does not only provide information about to design an application using Spring Boot and React JS but also providing how to deploy your application to the cloud platform PaaS Containerization using Docker is another key feature of this book how to create a Docker image and how to run it Description Designing Application with Spring Boot 2 React JS is divided into three parts The first part introduces you to the essentials of the Spring Boot 2.2 Framework and you will learn how to create REST APIs and how to secure REST APIs Part 2 steps behind the front end application development with React JS and discuss React features and its advantages toward the front end application development Part 3 expands on that by showing how to deploy backend and frontend application the PaaS platform and also will discuss how to deploy application container technologies such as Docker What will you learn Exploring Spring Boot 2.2 new features and essential key components such as Starters Autoconfiguration CLI Actuator Develop a REST application using Spring Boot 2.2 and DevTools Exploring Spring Boot Auto Configuration and Customization Creating application profiles based on the environments Learn to configure backend data using JDBC and Spring Data JPA Learn to configure a DataSource for H2 DB and also for Maria DB Learn best practices for designing a REST architecture based application Creating a REST application using HATEOAS Consuming REST APIs endpoints with RestTemplate Traverson and WebClient Exploring JWT web token for the RESTful APIs and explores how to secure REST APIs using OAuth2 and Spring security Creating TESTING module of the Spring Boot application and Unit Integration testing Discuss React JS and its components and also discuss React KS features and its advantages and disadvantage Exploring how to create ReactJS components and how to manage ReactJS component lifecycle Taking a quick overview of consuming the REST API using the React application Deploying the application to the Cloud platform PaaS Containerization and Deploy using Docker containers Who this book is for Designing Application with Spring Boot 2.2 React JS is for all Java developers who want to learn Spring Boot 2.2 and React JS as in the enterprise application Therefore enterprise Java developers will find it particularly useful in the understanding of Spring Boot 2.2 and React JS and how to develop a backend RESTful application using the Spring Boot 2.2 and frontend application using React JS framework They will most fully appreciate the examples presented in this book Before reading this book readers should have basic

knowledge of core java spring servlet filter XML and JavaScript Table of contents1 Getting Started with Spring Boot 2 2 2 Customizing Auto Configuration 3 Configuring Data and CRUD operations 4 Creating REST APIs with Spring Boot 2 2 5 Securing REST APIs 6 Testing Spring Boot Application 7 Getting Started with React8 Creating and Styling React Components9 Consuming the REST API with React JS10 Deploying and Containerizing ApplicationAbout the authorDinesh Rajput is a founder of <https://www.dineshonjava.com> a blog for Spring and Java techies He is a Spring enthusiast and a Pivotal Certified Spring Professional He has written many software design development books some of the bestselling books on Amazon Dinesh s title Spring 5 Design Patterns and Mastering Spring Boot 2 0 are the Amazon 1 best selling books on Java He has more than 10 years of experience with various aspects of Spring and cloud native development such as REST APIs and microservice architecture He is currently working as an architect at a leading company He has worked as a tech lead at Bennett Coleman Co Ltd and Paytm He has a master s degree in computer engineering from JSS Academy of Technical Education Noida and lives in Noida with his family His Website <https://www.dineshonjava.com>His Blog <https://www.dineshonjava.com> <https://www.dineshrajput.com>His LinkedIn Profile <https://www.linkedin.com/in/rajputdinesh>

Selenium Framework Design in Keyword-Driven Testing Chaubal Pinakin Ashok,2020-04-28 An easy to understand guide that will get you acquainted with the core concepts of Selenium WebDriverKEY FEATURES a Learn how to build a Keyword Driven Automation Framework with Selenium using Javaa Understand and work with the core concepts of Selenium WebDriver 3 0a Find how to use Build triggers in Jenkins to automate tests DESCRIPTION The book starts by introducing the Selenium WebDriver 3 and Selenium Server by covering each aspect of it in detail You will learn different concepts like instances and how instances relate to browser sessions You will further explore the new features in Java 8 with the help of easy to follow examples Moving on you will create a Singleton class for fetching WebDriver instances and then explore the different kinds of waits in Selenium You will then delve into the advanced WebDriver interactions using the Actions class and the JavascriptExecutor You will then understand the various database operations which will help you with using the MySQL database to store our framework Next you will go through the TestNG framework followed by parallel execution Further you will use Maven as a build tool and Jenkins as a build automation tool You will go through the working of Selenium Grid along with Mobile automation Lastly you will be taken through Selenium 4 and it s AI integrated features WHAT WILL YOU LEARN a Learn the process of building a Selenium Framework a Understand the Keyword Driven Framework concept a Work with Document Object Model to access page elementsa Integrate Maven and Jenkins with Selenium WebDrivera Use Selenium Grid to run multiple tests across WHO THIS BOOK IS FOR This book has been designed for Automation developers who would like to build a Keyword Driven framework that fetches keywords from Database It is also intended for audiences who are interested in understanding Selenium and designing a frameworkTable of Contents1 First look at Selenium WebDriver and Web Elements 2 Looking at the various WebDrivers3 A brief look at Java 84 Deep dive into Selenium WebDriver5 Actions

class and the JavascriptExecutor6 WebDriver Events7 Database Operations8 Introduction to TestNG framework9 Parallel Execution10 Understanding Maven11 Jenkins Introduction and Scheduling12 Selenium grid and executing in the cloud13 Mobile test automation using Appium14 A look at Selenium 4About the AuthorPinakin Chaubal a BE Computer Science with 19 years of experience in the IT area He has done PMP ISTQB HP0 M47 QTP 11 0 Functional testing expert and INS 21 General Insurance He is working as an Automation Architect at Intellect Design Arena Ltd Previously Polaris Consulting Previously he has worked with companies like Patni Accenture ACS International USA L T Infotech USA India Polaris Financial Technology and SQS He carries six years of onsite experience in the US and eight months in Hong Kong China working closely with the client and getting involved in senior management and stakeholder meetings The clients that he has worked for are YES Bank HSBC Travelers Insurance Harleysville Insurance Albertsons retail chain Bellsouth Telecommunications GE Fleet Services and GE Supply He is the creator of Youtube channel Automation Geek which teaches PMP ISTQB Test Automation using Selenium and Cucumber and Performance testing using JMeter 3 0 He is the author of Page Object Model using Selenium WebDriver and Java and Selenium WebDriver Quick Start Guide He is also the reviewer of the newly released book on Selenium Frameworks Selenium Framework Design in Data Driven Testing by Carl Cocchiaro

Selenium Python Framework Design in Keyword-Driven Testing Chaubal Pinakin Ashok,2020-04-10 An easy to understand guide that will get you acquainted with the core concepts of Selenium WebDriver Key Featuresa Understand and work with the core concepts of Selenium WebDriver 3 0a Learn how to design a Keyword driven framework with Database a Find how to use Build triggers in Jenkins to automate tests DescriptionThe book starts by introducing the Selenium WebDriver 3 and Selenium Server by covering each aspect of it in detail You will learn different concepts like instances and how instances relate to browser sessions You will further explore the new features in Java 8 with the help of easy to follow examples Moving on you will create a Singleton class for fetching WebDriver instances and then explore the different kinds of waits in Selenium You will then delve into the advanced WebDriver interactions using the Actions class and the JavascriptExecutor You will then understand the various database operations which will help you with using the MySQL database to store our framework Next you will go through the TestNG framework followed by parallel execution Further you will use Maven as a build tool and Jenkins as a build automation tool You will go through the working of Selenium Grid along with Mobile automation Lastly you will be taken through Selenium 4 and it s AI integrated features What will you learna Learn the process of building a Selenium Framework a Understand the Keyword Driven Framework concept a Work with Document Object Model to access page elementsa Integrate Maven and Jenkins with Selenium WebDrivera Use Selenium Grid to run multiple tests across Who this book is forThis book has been designed for Automation developers who would like to build a Keyword Driven framework that fetches keywords from Database It is also intended for audiences who are interested in understanding Selenium and designing a framework Table of Contents1 First look at Selenium WebDriver and

Web Elements 2 Looking at the various WebDrivers3 A brief look at Java 84 Deep dive into Selenium WebDriver5 Actions class and the JavascriptExecutor6 WebDriver Events7 Database Operations8 Introduction to TestNG framework9 Parallel Execution10 Understanding Maven11 Jenkins Introduction and Scheduling12 Selenium grid and executing in the cloud13 Mobile test automation using Appium14 A look at Selenium 4About the AuthorPinakin Chaubal a BE Computer Science with 19 years of experience in the IT area He has done PMP ISTQB HP0 M47 QTP 11 0 Functional testing expert and INS 21 General Insurance He is working as an Automation Architect at Intellect Design Arena Ltd Previously Polaris Consulting Previously he has worked with companies like Patni Accenture ACS International USA L T Infotech USA India Polaris Financial Technology and SQS He carries six years of onsite experience in the US and eight months in Hong Kong China working closely with the client and getting involved in senior management and stakeholder meetings The clients that he has worked for are YES Bank HSBC Travelers Insurance Harleysville Insurance Albertsons retail chain Bellsouth Telecommunications GE Fleet Services and GE Supply He is the creator of Youtube channel Automation Geek which teaches PMP ISTQB Test Automation using Selenium and Cucumber and Performance testing using JMeter 3 0 He is the author of Page Object Model using Selenium WebDriver and Java and Selenium WebDriver Quick Start Guide He is also the reviewer of the newly released book on Selenium Frameworks Selenium Framework Design in Data Driven Testing by Carl Cocchiaro

Kotlin at a Glance Swati Saxena,2019-10-21 Basic guide to develop an App in Android by using Kotlin DESCRIPTION Kotlin at a Glance is a book that gives an in depth knowledge about Kotlin This book mainly focused on Kotlin programming language and its comparison to Java By reading this book the readers can make themselves familiar with the language s most important features and aspects With a complete overview of OOPs null safety generics and many other interesting features this book is a perfect choice for fresher and experienced Java developers who want to learn more about this alternative JVM language For reading this book there s no need for any prior Kotlin knowledge as the basics are explained in the book Moreover the required functional programming concepts are also described The readers of this book will also learn to develop an app in android using Kotlin Moreover this book is for everyone who is on their way of becoming a developer KEY FEATURES Comprehensive coverage of all the concepts of Kotlin Simple language crystal clear approach user friendly book Concepts are duly supported by several examples and self explanatory analogies WHAT WILL YOU LEARN Introduction to OOP Java Kotlin Kotlin Architecture Token Input Operator Array Function String Operations Conditional Statements Jumping Statement Looping Control Flow Iteration Null Safety Kotlin Lambda Functions and Exception Handling Constructor Inheritance Abstract Keyword Polymorphism Collection Coroutines Generics Regex Interoperability with Java Android WHO THIS BOOK IS FOR This book will prove to be a must have for beginners as well as experienced professionals as it is a stepping stone for learning the technology Table of Contents 1 OOP in Brief 2 An Introduction to Java 3 An Introduction to Kotlin 4 Kotlin Architecture 5 Kotlin Token 6 Kotlin Input 7 Kotlin Operator 8 String Operations 9 Conditional Statements 10

Jumping Statement 11 Looping Control Flow Iteration 12 Kotlin Array 13 Null Safety 14 Kotlin Function 15 Function Scope 16 Kotlin Lambda Functions and Exception Handling 17 Kotlin OOPs 18 Constructor 19 Inheritance 20 Abstract Keyword 21 Polymorphism 22 Collection 23 Coroutines 24 Generics 25 Regex 26 Interoperability with Java 27 Kotlin for Android 28 Extras 29 Interoperability with JavaScript 30 Glossary *Kotlin Crash Course* Elena van Engelen - Maslova,2024-06-27 Quickly master Kotlin by practicing what you learn KEY FEATURES Understand Kotlin concepts and best practices Apply what you learn in eight engaging interactive projects Build real world applications including REST APIs and serverless deployments DESCRIPTION Kotlin Crash Course is a fast paced hands on introduction to Kotlin preparing readers to build robust applications efficiently using the latest language features and best practices The book is divided into comprehensive chapters that cover key Kotlin programming topics such as object oriented and functional programming collections concurrency and unit testing Each chapter takes a learning by doing approach focusing on practical projects rather than solely theoretical knowledge This strategy improves knowledge retention by simulating real life experiences allowing students to apply concepts in practice as they learn them Furthermore the book is interwoven with an abundance of best practices obtained from industry experience This approach ensures that even beginners can gain seasoned insights and apply their knowledge confidently to real world challenges By the end of this comprehensive course you will not only possess a strong foundation in Kotlin programming but also the practical skills to build real world applications including REST APIs and serverless applications leveraging Kotlin s cloud capabilities WHAT YOU WILL LEARN Understand Kotlin syntax and basic coding conventions Master object oriented and functional programming concepts Utilize Kotlin s collection framework effectively Implement concurrency and parallelism with coroutines Build robust applications with best practices Develop diverse applications including REST APIs and serverless solutions WHO THIS BOOK IS FOR This book is suitable for students programmers from other languages Java developers back end developers full stack developers and mobile developers The book is appropriate for both new and experienced programmers wishing to acquire or refresh their Kotlin skills TABLE OF CONTENTS 1 Discovering the Power of Kotlin Programming 2 Kotlin Syntax and Basic Coding Conventions 3 Setting up the Development Environment 4 Fundamental Building Blocks of Kotlin 5 Object oriented Programming 6 Kotlin Collection Framework 7 Scope Functions 8 Functional Programming 9 Exploring Delegation Design Pattern 10 Concurrency and Parallelism 11 Unit Testing in Kotlin 12 Building a Simple REST API 13 Building Event Driven Cloud Native Serverless Application **Cloud Native Microservices Cookbook** Varun Yadav,2024-04-17 Unlock the secrets of cloud native success with step by step recipes for conquering every stage of microservice deployment KEY FEATURES Develop test build and deploy with cloud native microservices Orchestrate microservices with containerization in the cloud Ensure cloud observability and security in implementation DESCRIPTION The convergence of microservices and cloud technology represents a significant paradigm shift in software development To fully leverage the potential of both integration from the

outset of application development is crucial Cloud native microservices cookbook serve as a conduit harmonizing disparate elements of microservice construction by establishing a cohesive framework from inception to deployment This book meticulously outlines the various stages involved in launching an application utilizing cloud native microservices It commences with the foundational aspects of application development emphasizing microservice architecture principles such as configuration and service discovery considering cloud infrastructure Progressing through containerization continuous integration CI and continuous deployment CD pipelines the book explores the intricacies of orchestration high availability HA auto scalability and cloud security Subsequently it elucidates the significance of observability in monitoring microservices post deployment concluding with a comprehensive exploration of Infrastructure as Code IaC for cloud infrastructure provisioning Explore cloud native microservices basics using real world examples from the finance sector Follow curated recipes from concept to cloud deployment for a clear understanding and smooth application development WHAT YOU WILL LEARN Learn the fundamental principles of data architecture Practical methodology encompassing the development testing building containerization and orchestration of microservices Software development spanning from initial design to cloud hosting Achieve microservice auto scalability and high availability Utilizing cloud services and experimenting with newfound services confidently Meticulously track cloud expenditures alleviating any apprehension surrounding cost management WHO THIS BOOK IS FOR The book is ideal for software developers solution designers and DevOps engineers with a foundational understanding of programming concepts and professionals seeking to deepen their expertise in system architecture and full stack development within cloud environments TABLE OF CONTENTS 1 Microservices and Cloud 2 Developing Microservices and Test Cases 3 Externalize Application Configurations 4 Implementing Dynamic Services 5 Containerization Using Docker 6 Pipeline Automation for CI CD 7 Microservices Orchestration 8 Auto Scalability High Availability and Disaster Recovery 9 Cloud Security 10 Observability 11 Infrastructure Automation with IaC The Indian National Bibliography B. S. Kesavan,2009 Indian National Bibliography B. S. Kesavan,2005-05

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